

silex Media Transporter E model

User's Manual



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1. Introduction

Thank you for using the video content conversion software "silex Media Transporter E model" that is developed for Silex Technology's multicast distribution system products.

1-1. Introduction

This document describes how to use silex Media Transporter E model.

The following explanation uses the screens of Windows 10. If you are using another operating system version, the screen configuration and menu selection items may differ.

Disclaimers

- The unauthorized transfer or copying of the content of this manual, in whole or in part, without prior written consent is expressly prohibited by law.
- The content of this manual is subject to change without notice.
- This manual was prepared to accurately match the content of each OS, but the actual information shown on the computer monitor may differ from the content of this manual due to future OS version upgrades, modifications, and other changes.
- Although every effort was made to prepare this manual with the utmost accuracy, Silex Technology will not be held liable for any damages as a result of errors, setting examples, or other content.

Trademarks

- Microsoft and Windows are registered trademarks of Microsoft Corporation in the United States and/or other countries.
- Other company names and product names contained in this manual are trademarks or registered trademarks of their respective companies.

1-2. Technical Terms in This Document

This section describes the technical terms used in this document.

Term	Description
Layer	This is the area to show the content data on the screen of the display connected to the Silex device. Only the single layer products support it.
Content data	Indicates the video and still image files to play with the Silex device.
Content	Defines the playlist of the content data to play in the layer.
Playlist	Defines the content data and the order for playback.
Package	This is the unit of data that is transferred to the Silex device and that contains the data structure including the content data and schedule definition data created by silex Media Transporter E model. Multiple packages can be created.
Schedule	Defines the broadcast date and time for playing the contents.
Timeline	This is a smallest unit of the management data for the schedule that can be handled by silex Media Transporter E model. Specify a time to the timeline and register the video data to play at that time.
Timetable	Defines the content playback schedule for a day.
Project	This is the combined data of all contents to manage with silex Media Transporter E model. Multiple files are saved per project folder.

1-3. Functional Overview

This section provides an overview of the functions of silex Media Transporter E model.

silex Media Transporter E model is the software that creates the contents and schedules to use for the Silex device. The following operations are available.

Conversion of content data

silex Media Transporter E model converts various content data to data formats that can be played by Silex devices. The following table shows the formats of content data that can be specified as conversion source files.

Content data type	Data format
Video	Microsoft AVI format (.avi) Windows Media Video format (.wmv) MPEG-4 format (.m4v, .mp4, .mov) (*1) PowerPoint slide format (.ppt, .pptx) (*2)
Picture	Microsoft Bitmap format (.bmp) Portable Network Graphic format (.png) Joint Photographic Experts Group format (.jpg, .jpe, .jpeg) HTML format (.html, .htm) (*3)

*1: .mov files must be encoded in the MPEG-4 format.

*2: Only available for the environments where Microsoft PowerPoint 2010 or newer is installed.

*3: When using a Web page, you can specify the page by its files as well as its URL.

- For details on how to convert content data, see **4-3. Creating Contents**.



TIP

- For silex Media Transporter E model and firmware of the Silex devices, be sure to use the latest version that you can download from our website (<https://www.silextechnology.com/>).
- If the firmware version of the Silex device is not the latest one, the created data may not operate correctly.
- If the Web page uses a script or plug-in, it may not be captured correctly.

Content playback scheduling

The playback time for the contents can be registered or managed in 5 minute increments. The playback schedule is managed by a unit of "Package" that consists of multiple playback patterns including the regular playback schedules and the irregular playback schedules (in which the date or the day of the week is specified).

- For details on the content playback scheduling, see **4-4. Creating Package**.

Data distribution to Silex devices

When the Silex device and the PC (on which silex Media Transporter E model is operating) are connected to the same network, the package data can be transferred via the network. (*1)

Also, a USB thumb drive can be used to read the package data from the PC, and play and transfer the data by inserting it into the Silex device. (*2)

(*1) A storage media needs to be connected to the Silex device. For details, see the operating manual of that device.

(*2) For the detailed operation of the Silex device after a USB thumb drive is inserted, see the operating manual of that device.

- For details on data distribution to the Silex device, see **4-5. Transferring Package to Silex Device**.



- silex Media Transporter E model supports MV-500R/MV-500T only.
- To convert and distribute content data using silex Media Transporter E model, you need in principle to obtain the permission of the copyright holders. Unauthorized distribution of other people's copyrighted material (content) is prohibited by law.
- silex Media Transporter E model synchronizes the clock of Silex devices with the time set on the PC. Set the correct time on the PC running silex Media Transporter E model.

2. Software Installation

This chapter describes the operating environment for silex Media Transporter E model and the installation procedure.

2-1. Operating Environment

Operating environment for silex Media Transporter E model

Item	Description
OS	Microsoft Windows 7 SP1 (32/64bit) Microsoft Windows 8 (32/64bit) Microsoft Windows 8.1 (32/64bit) Microsoft Windows 10 (32/64bit)
Languages	English Japanese
Necessary components	Microsoft .NET Framework 4.5.2 or higher, and the compatible language pack Microsoft Visual C++ 2013 Runtime (x86 package)
Silex devices	MV-500R (receiver), MV-500T (transmitter)
Max. no. of devices	3000



- Windows 8.1 runs silex Media Transporter E model as a classic desktop application.
- Windows RT is not supported.
- For the Microsoft .NET Framework language pack, install the same version as the Microsoft .NET Framework.
- For Visual C++ 2013 Runtime, use x86 package. Even if x64 package has been installed to 64bit OS, it needs to be installed separately.
- For MV-500T, only the time synchronization function can be used.
- To use the PowerPoint file conversion function, Microsoft PowerPoint 2010 (32bit) is required.

Recommended hardware configuration:

- Multi-core CPU with 2GHz or higher clock speed
- RAM: 2GB or higher
- Screen resolution: 1280x768 or higher
- The font size setting of the display should be 100%.
- Free disk space: 10GB or more (*)



- For a drive that contains the project files created with silex Media Transporter E model, 10GB or more of free disk space is required to save the content files.

2-2. Installing silex Media Transporter E model

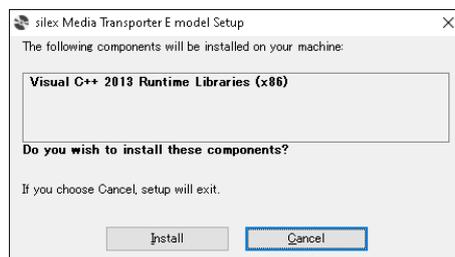
Start the installer to install silex Media Transporter E model.

1. On a computer where you want to install silex Media Transporter E model, double-click "**silexMediaTransporterEmodel-x.x.x-en.exe**" for silex Media Transporter E model.



Note

- "x.x.x" of the file name indicates the software version.
- When the User Account Control is enabled, launching the installer opens the User Account Control dialog box (The appearance of the window differs depending on the OS). After the window opens, click **Continue** or **Yes**.
- If the necessary components are not installed, download and install them from the Microsoft's Download Center. When the installation screen appears, follow the instructions on the screen.



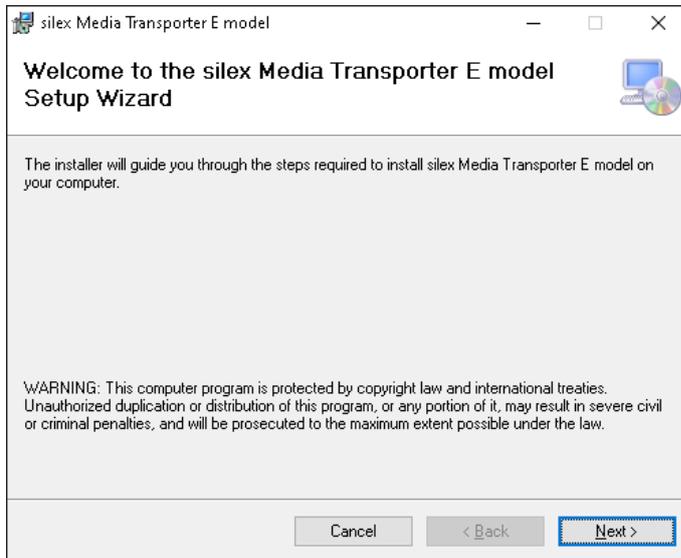
- If the download fails, try to use another network connection or create a media for installation so that you can install without a network connection.
- If you are prompted to restart the PC for the installation of necessary components, follow the instructions on the screen. After the restart, double-click "**silexMediaTransporterEmodel-x.x.x-en.exe**" to install silex Media Transporter E model. (Even if an error occurs after the restart, continue the installation.)



- Use x86 package file even for 64bit OS when you install Visual C++ 2013 Runtime from a file without the Internet connection.

2. The welcome window appears.

Click **Next**.

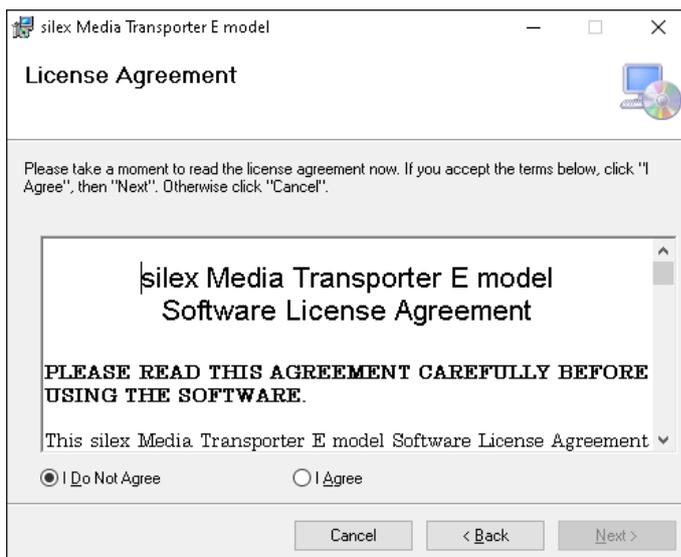


3. The software license agreement window appears.

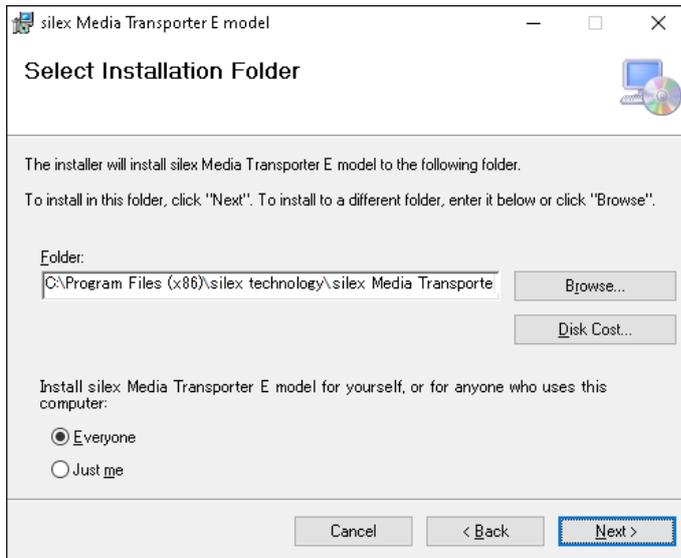
Confirm the agreement.

If you accept the terms, check **I Agree**, then click **Next**.

If you do not agree, check **I Do not Agree**, then click **Cancel**.



4. The installation folder selection window appears.
Click **Next**.



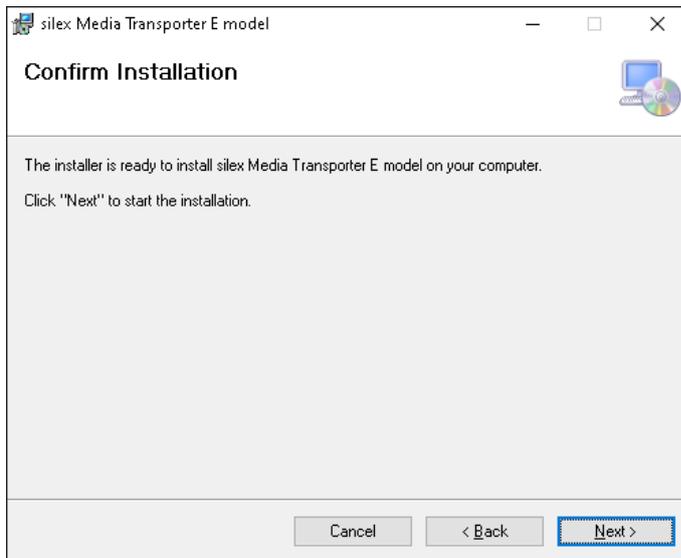
Name	Description
[Browse] button	Specify the destination folder for installation.
[Disk Cost] button	Show the available drive and disk space.
Everyone	If checked, the software can be used by all users on the PC.
Just me	If checked, the software can only be used by the current user on the PC.



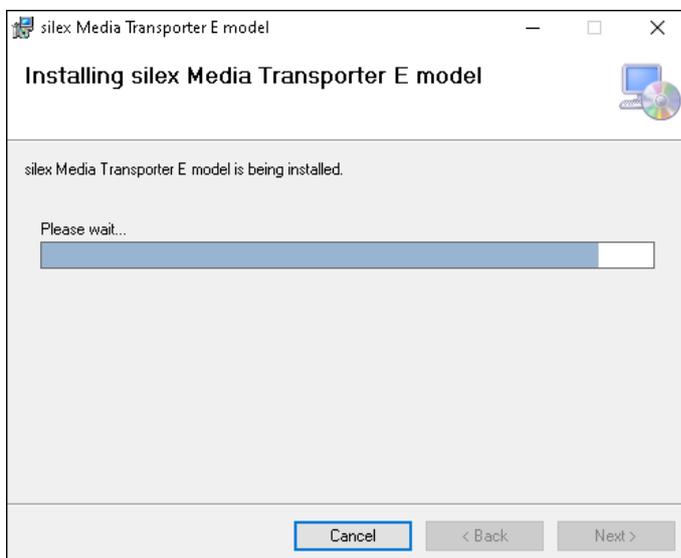
Note

- The default installation folder is "**C:\Program Files\silex technology\silex Media Transporter E model**".

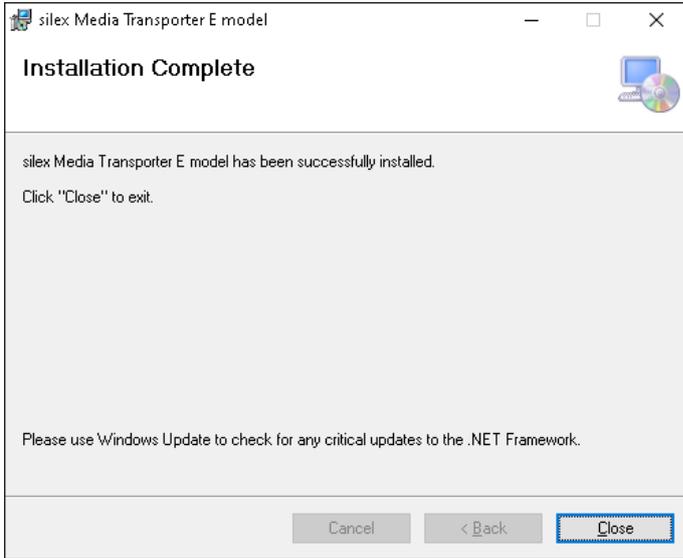
- 5.** The installation confirmation window appears.
Click **Next**.



- 6.** The installation begins.



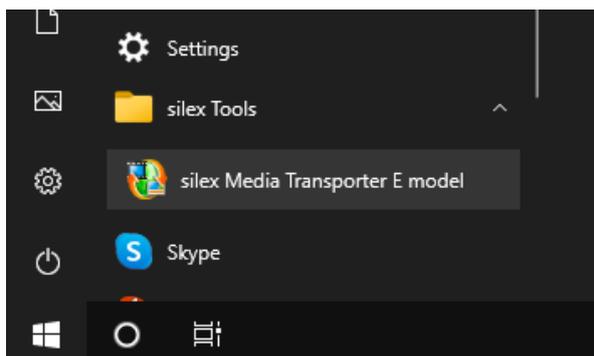
7. The installation completion window appears.
Click **Close**.



2-3. Starting/Finishing silex Media Transporter E model

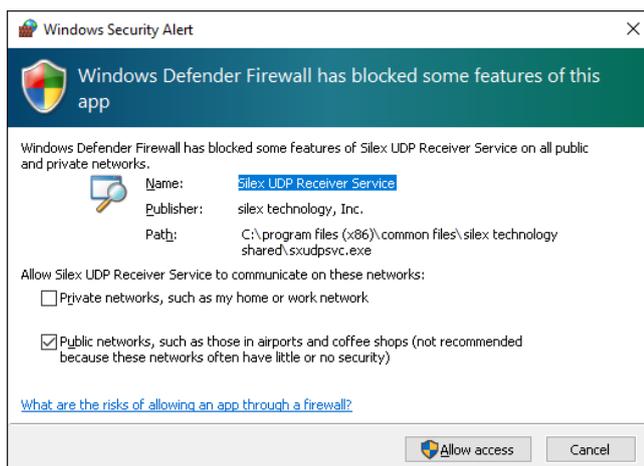
How to start silex Media Transporter E model

1. From the start menu, click **silex Tools - silex Media Transporter E model**.

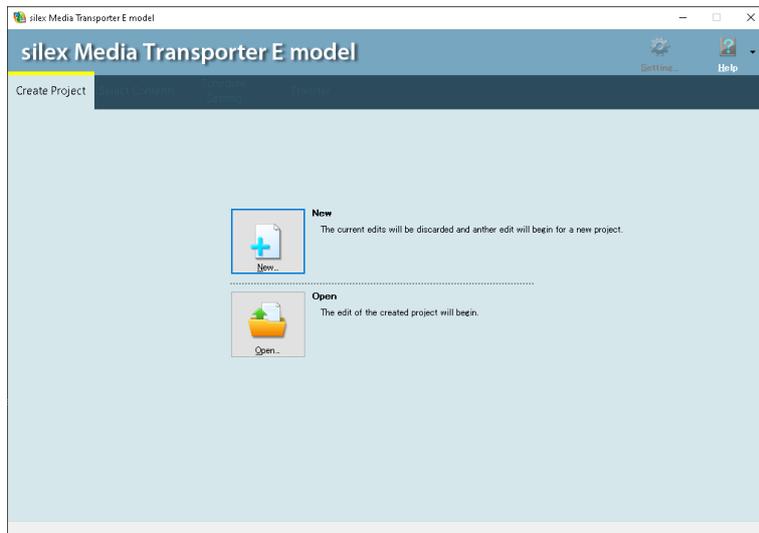


Note

- For Windows 7
Click **Start -(All) Programs - silex Tools - silex Media Transporter E model**.
- For Windows 8
Right-click on the start screen, click **All apps** from the app bar and select **silex Tools -silex Media Transporter E model**.
- For Windows 8.1
Click the arrow button at the bottom left of the start screen and select **silex Tools - silex Media Transporter E model**.
- When the **Windows Security Alert** screen appears, click **Allow access**.

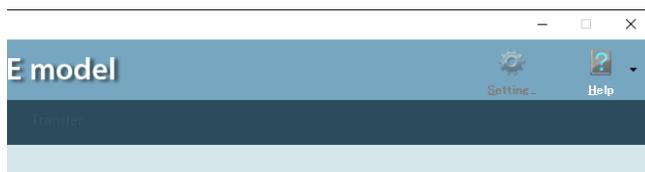


2. silex Media Transporter E model starts and the projection creation screen appears.



How to finish silex Media Transporter E model

Click the [x] (close) button at the top right of the screen to exit silex Media Transporter E model.



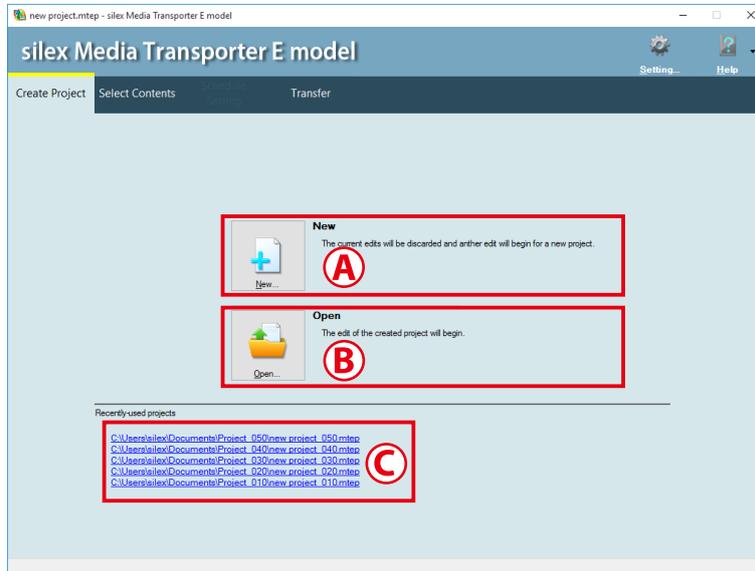
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3. Screens and Menu Options

This chapter describes the screens and menu options of silex Media Transporter E model.

3-1. Projection Creation Screen

This is the screen to create a new project file and re-edit an existing file.

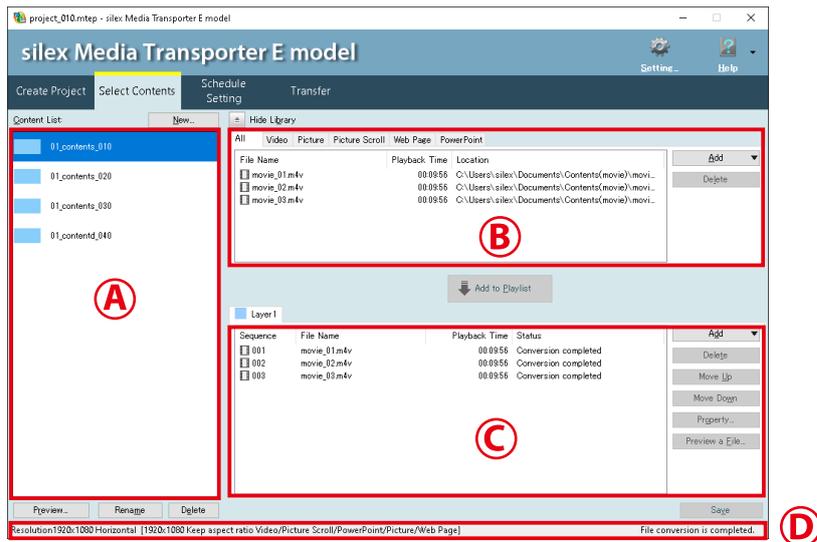


Pane	Name	Details
A	[New] button	Create a new project file.
B	[Open] button	Open the existing project file.
C	Recently-used projects	<ul style="list-style-type: none"> Shows the file path of the recently-used project (up to 5 paths are displayed). It is possible to select and open an existing project file from the list of recently-used projects. To delete an existing project file from the list of recently-used projects, right-click it and click Delete history from the displayed menu.

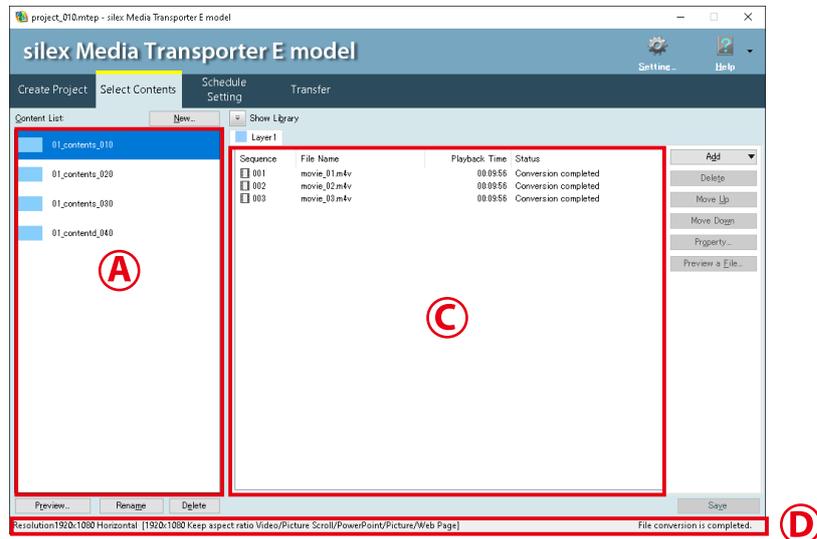
3-2. Content Selection Screen

This screen registers the content data and the playback order to the layer, and converts it to a data format that can be played on the Silex devices.

Main screen (when the library is displayed after clicking **Show Library**)



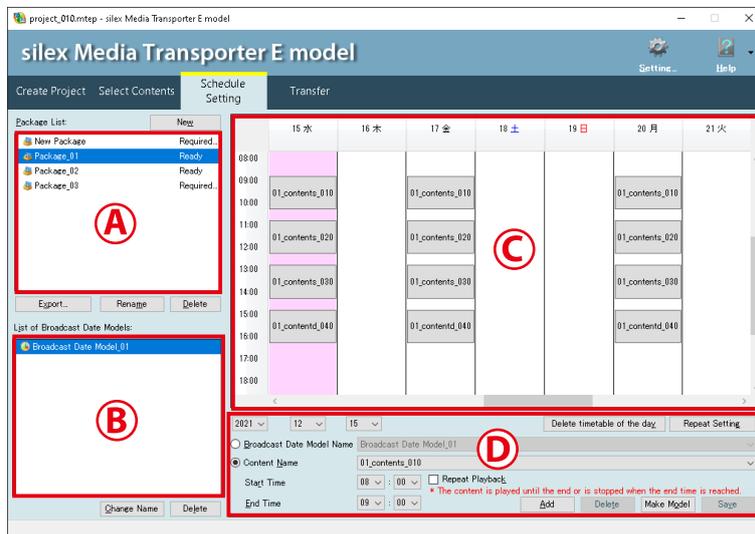
Main screen (when the library is hidden)



Pane	Name
A	Content List
B	Library
C	Playlist
D	Status information

3-3. Schedule Setting Screen

This is the screen to edit the content data to play on the specified date and time.

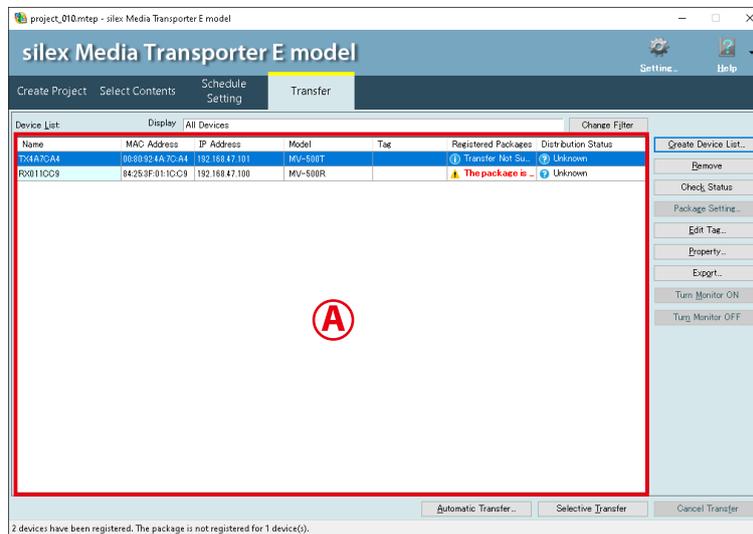


Pane	Name
A	Package List
B	List of Broadcast Date Models
C	Calendar
D	Schedule Setting

By clicking the **Export** button, the content data can be saved to the PC or the storage media connected to the PC.

3-4. Transfer Screen

This screen distributes the created content data to the Silex device in units of package.



Pane	Name
A	Device list

It is possible to specify a time for data distribution to the Silex device.

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4. Creating Contents

This chapter describes the procedure for creating a new project using Silex Media Transporter E model, and for playing the created content data on the displays connected to the Silex devices.

4-1. Operation Flow

The following describes the operation flow from creating a project file to playing the content data on the display connected to the Silex device.

See each section below for the detailed explanation of each operation.

1. Create a new project file using the project creation screen.
(For the detailed explanation, see **4-2. Creating Project.**)



2. Create the content using the content selection screen.
(For the detailed explanation, see **4-3. Creating Contents.**)



3. Create a package (minute schedule) using the schedule setting screen.
(For the detailed explanation, see **4-4. Creating Package.**)



4. Transfer the package to the Silex device using the transfer screen.
(For the detailed explanation, see **4-5. Transferring Package to Silex Device.**)

4-2. Creating Project

This following describes how to create a new project and open an existing project.

Creating a new project

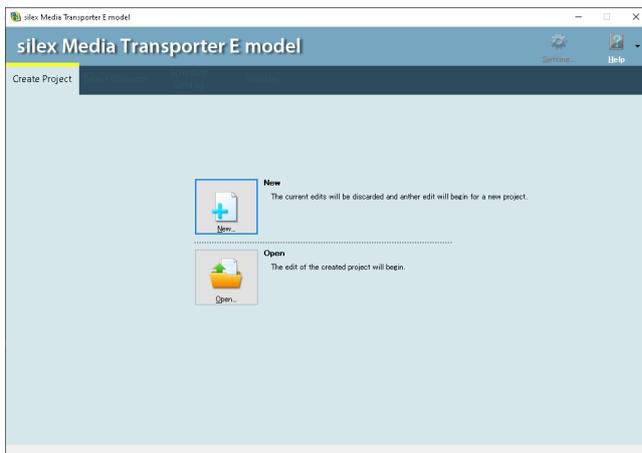
1. Start silex Media Transporter E model.



Note

- For how to start silex Media Transporter E model, refer to **2-3. Starting/Finishing silex Media Transporter E model.**

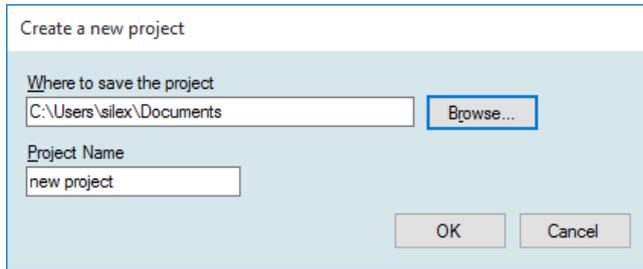
2. The project creation screen appears. Click **New**.



TIP

- When the file conversion is in progress, the confirmation message for conversion cancel appears.
To cancel the conversion, click **OK**.
To continue the conversion, click **Cancel**.

- The screen for creating a new project is displayed.
Specify where to save the project and the project name, and click **OK**.



- Specify a drive with enough disk space.
- The following characters cannot be used for the project name.

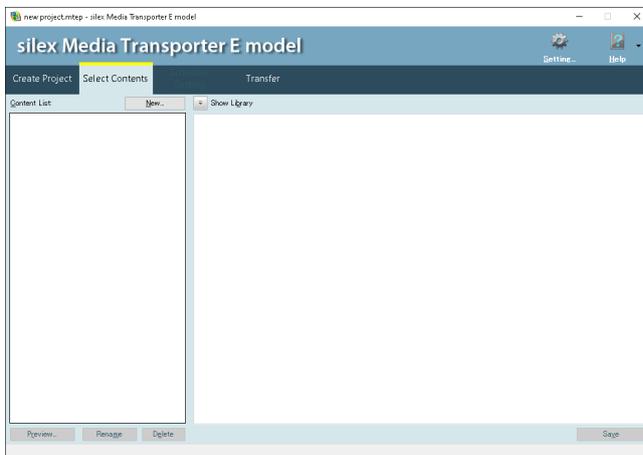
Incompatible characters	¥, \, ;, *, ?, ", <, >,
-------------------------	-------------------------



Note

- By defaults, the project is saved to "**C:\Users**(user name)**\Documents**".
- Click **Browse** to change where to save the project.

- The content selection screen for the specified project appears.



Note

- The created project file is saved to a location specified at **Where to save the project**. The folder name and the file name will be the same as **Project Name**. The file extension is ".mtep".

Opening an existing project

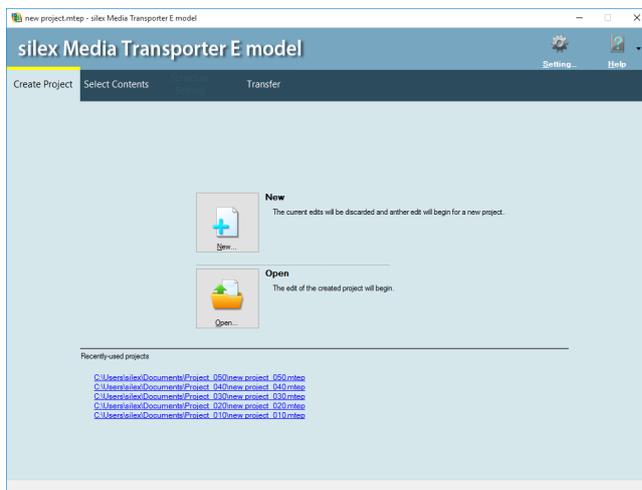
1. Start silex Media Transporter E model.



Note

- For how to start silex Media Transporter E model, refer to **2-3. Starting/Finishing silex Media Transporter E model.**

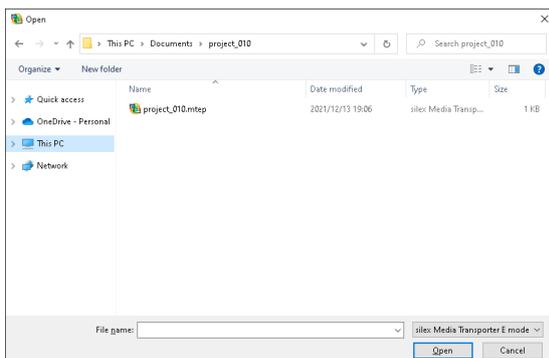
2. The project creation screen appears. Click **Open**.



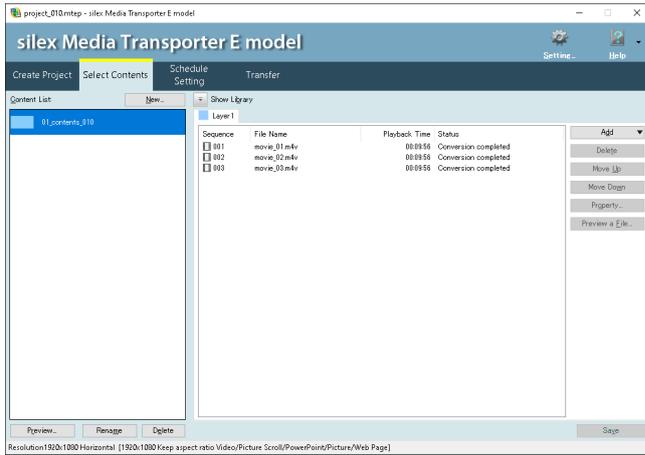
Note

- It is also possible to open a project by selecting it from the list of recently-used projects. If you open the project this way, go on to the step **4**.
- When the file conversion is in progress, the confirmation message for conversion cancel appears. To cancel the conversion, click **OK**. To continue the conversion, click **Cancel**.

3. The dialog to select a folder for the project is displayed. Select the folder created at **Creating a New Project**, select the project (file with an extension ".mtsep") and click **Open**.



4. The content selection screen for the selected project appears.



4-3. Creating Contents

The following describes how to use the content selection screen to register content data to a layer and convert it to a data format that can be played on the Silex device.

Convertible content data format

silex Media Transporter E model can convert the following data formats.

Content data type	Data format
Video	Microsoft AVI format (.avi) Windows Media Video format (.wmv) MPEG-4 format (.m4v, .mp4, .mov) (*1) PowerPoint slide format (.ppt, .pptx) (*2)
Picture	Microsoft Bitmap format (.bmp) Portable Network Graphic format (.png) Joint Photographic Experts Group format (.jpg, .jpe, .jpeg) HTML format (.html, .htm) (*3)

*1: .mov files must be encoded in the MPEG-4 format.

*2: Only available for the environments where Microsoft PowerPoint 2010 or newer is installed.

*3: When using a Web page, you can specify the page by its files as well as its URL.



Note

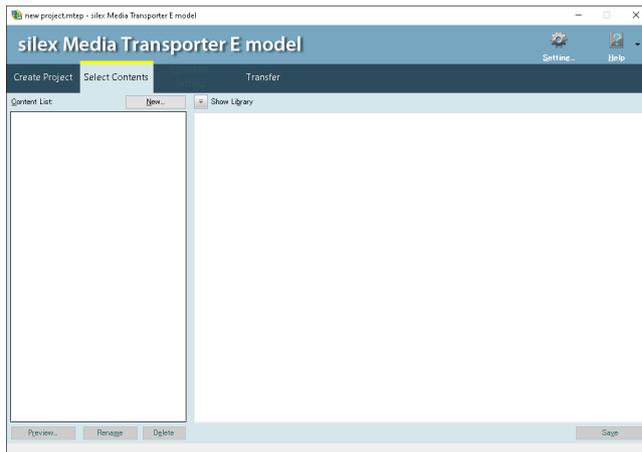
- Files with DRM (Digital Restriction Management) or copyright protection are not supported.
- Convertible video and audio files are those that are playable on Media Player and that are not protected by DRM.
- The video frame rate range is 1 fps to 30 fps.
- The following formats are available for both audio files and sound contained in video files.

Format	Single-layer / Multi-layer products
Sampling rate	32kHz, 44.1kHz, 48kHz
Sampling bit rate	16 bits
The number of channels	1 (monaural) 2 (stereo)

If you try to convert a file not satisfying the requirements mentioned above, an error message appears. For details on error messages, see **6. Status Message List**.

Creating a new content

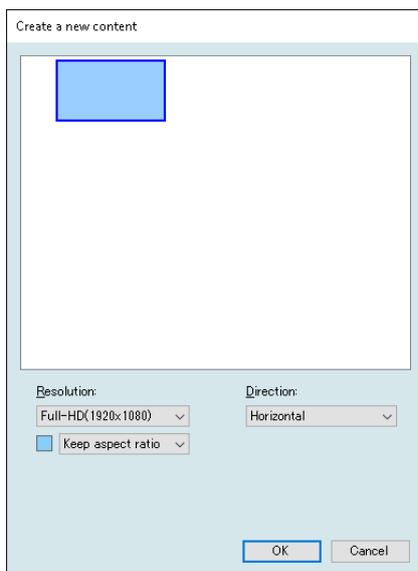
1. Click the **Select Contents** tab.
2. The content selection screen appears. Click **New**.



Note

- The content can also be created by right-clicking on the content list and selecting **New**.

3. The content creation dialog is displayed. Select **Resolution**, **Direction**, and the resize method (**Keep aspect ratio** or **Full screen**), and click **OK**.

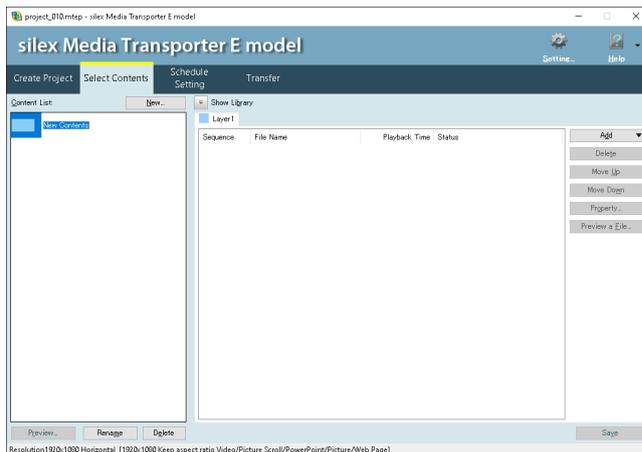


**Note**

- For a vertical content display, select **Vertical** for the screen direction.
 - Select **Vertical - turn right** for a right-rotate screen.
 - Select **Vertical - turn left** for a left-rotate screen.

Name	Details	Setting	Default
Layout setting	Specify the layer.	Only a single layer is supported.	Single-layer
Resolution	Set the output resolution for the contents.	<ul style="list-style-type: none"> • Full-HD(1920x1080) • 720p(1280x720) 	Full-HD(1920x1080)
Direction	Set the orientation for the content output.	<ul style="list-style-type: none"> • Horizontal • Vertical - turn right • Vertical - turn left 	Horizontal
Resize method	Set the resize method for the output.	<ul style="list-style-type: none"> • Keep aspect ratio • Full screen 	Keep aspect ratio

4. A new content is added to the content list. Enter the name and press ENTER.



When changing the name of registered content:

Select the content to rename from the content list, and click **Rename**.

When deleting the registered content:

Select the content to delete from the content list and click **Delete**.

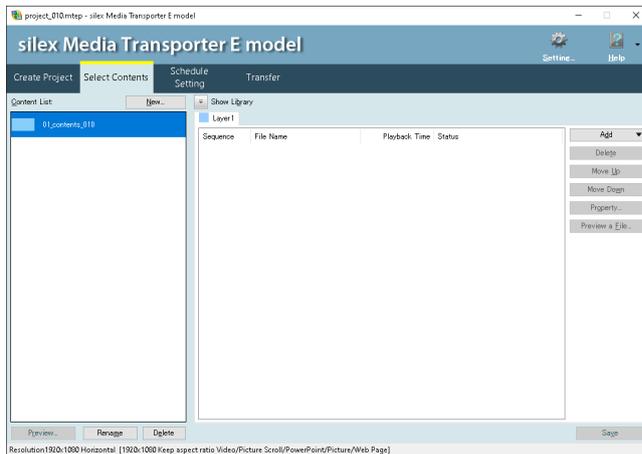
**Note**

- Up to 500 contents can be created.

Registering content data and converting it to a playable data format

Adding video files and still image files

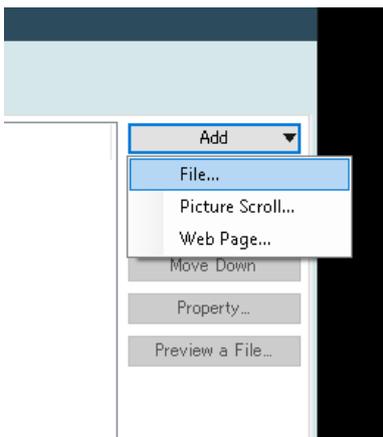
1. Select the content to edit from the content list.



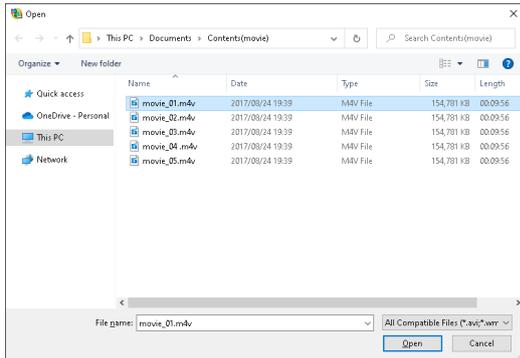
2. Follow one of the following methods to add the content file to the playlist.

Method 1

- 1) Click **Add** and select **File ...** from the context menu.



2) Select the content file to convert and click **Open**.

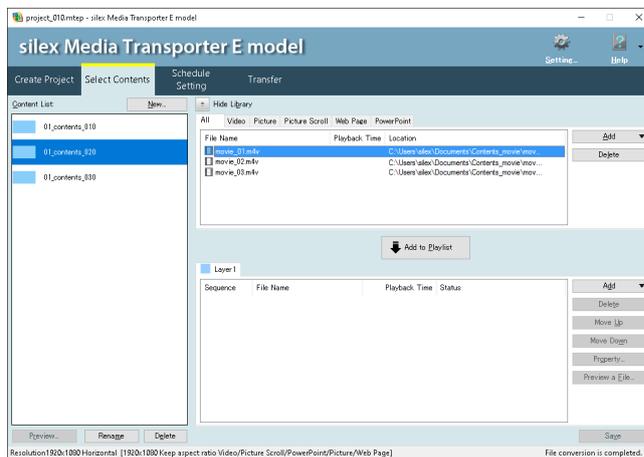


Method 2

From the folder where the content file is saved, drag and drop the content file to the playlist.

Method 3

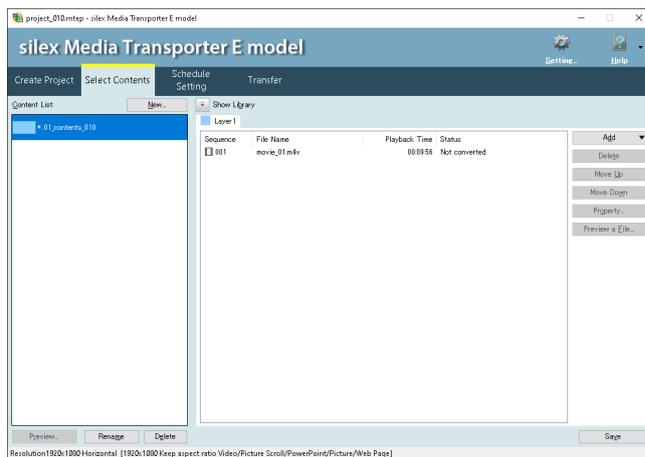
When the content file is registered, it will also be registered to the library. Click **Show Library** to show the library.



The content file can be registered to the playlist by the following methods.

- Select the content file from the library and click **Add to Playlist**.
- From the library, drag and drop the content file to the layer.

3. The selected content file is displayed in the playlist.



[Preview a File] button

Select the content file that you have added, and click **Preview a File** to show the preview.

- Video file
Plays the video file using Windows Media Player.
- Still image file
Displays the still image file in PictureBox.

[Property] button

Select the content file that you have added, and click **Property** to show the properties.

[Move Up] button / [Move Down] button

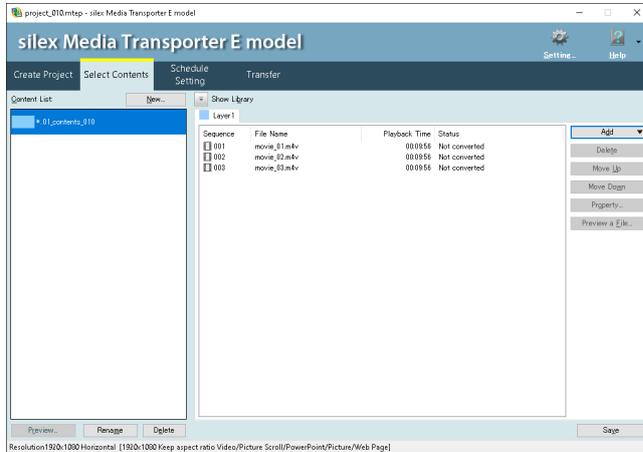
Select the content file that you have added, and click **Move Up** or **Move Down** to change the order of the selected content files.

[Delete] button

Select the content file that you have added, and click **Delete** to delete it.

4. Repeat the steps 2-3 to register the content file.

When the registration is completed, click **Save**. The data conversion will begin and the registered content file will be converted to a format that can be played by the Silex device.

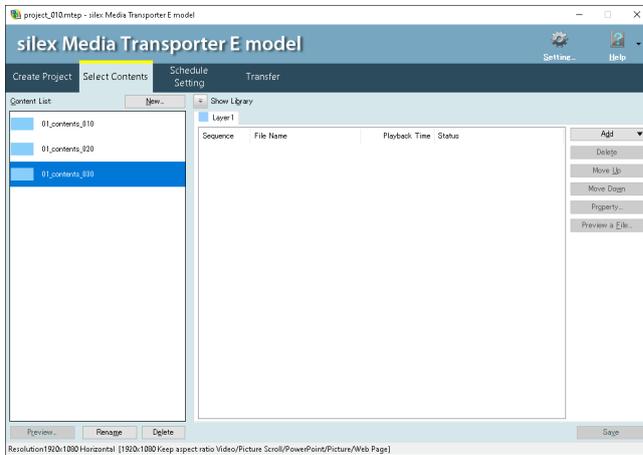


Note

- Up to 1000 content files can be registered.
- The progress of data conversion is displayed at the bottom right of silex Media Transporter E model.
- If **Enable background conversion** is not checked on the conversion setting, conversion will run when the transfer is started. For details on the conversion setting, refer to **5-2. Setting Change**.

Adding still image files for scrolling

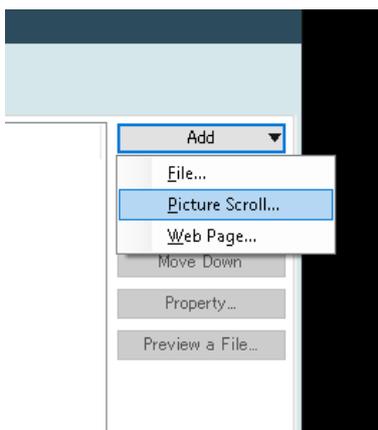
1. Select the content to edit from the content list.



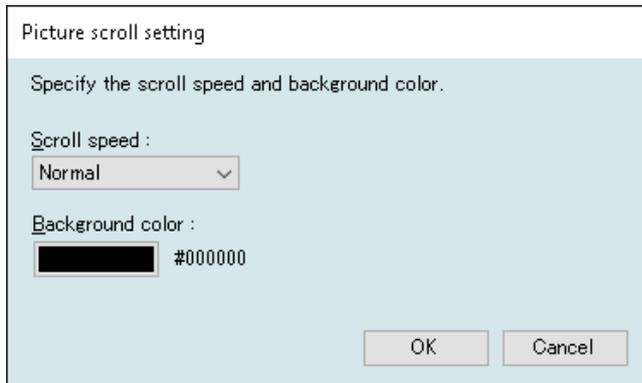
2. Follow one of the following methods to add the still image file to the playlist.

Method 1

- 1) Click **Add** and select **Picture Scroll ...** from the context menu.

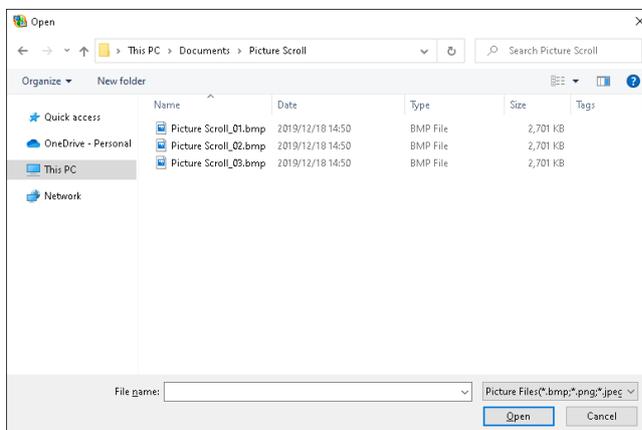


- 2) The picture scroll setting screen appears. Select the scroll speed and background color, and click **OK**.



Name	Details	Default
Scroll speed	Specify the scroll speed by selecting from Fast , Normal and Slow .	Normal
Background color	Select a background color from the color palette.	Black (# 000000)

- 3) Select the still image file to add and click **Open**.

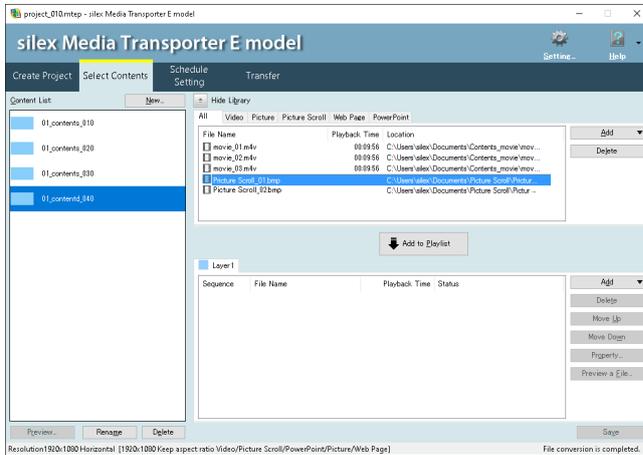


Note

- The still image file can also be specified by dragging and dropping it onto the playlist.

Method 2

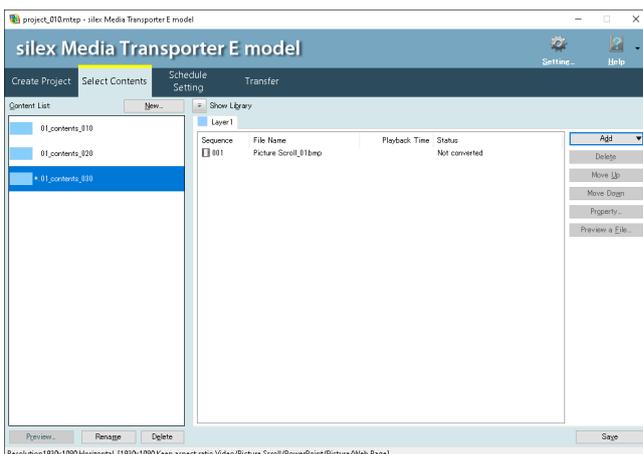
When the still image file is registered to the content, it will also be registered to the library. Click **Show Library** to show the library.



The still image file can be registered to the playlist by the following methods.

- Select the still image file from the library and click **Add to Playlist**.
- From the library, drag and drop the still image file to the layer.

3. The selected still image file is displayed in the playlist.



[Preview a File] button

Select the still image file that you have added, and click **Preview a File** to show the preview.

- Still image file for scrolling

Displays the still image file in PictureBox. The image is shown but not scrolled.

[Property] button

Select the still image file that you have added, and click **Property** to show the properties.

[Move Up] button / **[Move Down]** button

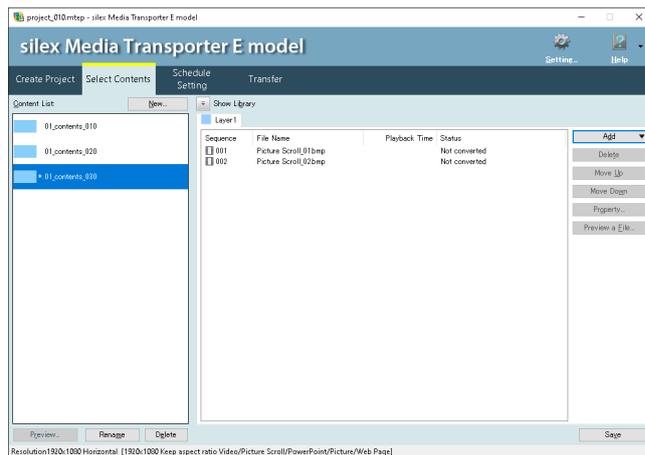
Select the still image file that you have added, and click **Move Up** or **Move Down** to change the playback order of the selected still image files.

[Delete] button

Select the still image file that you have added, and click **Delete** to delete it.

4. Repeat the steps **2-3** to register the still image file.

When the registration is completed, click **Save**. The data conversion will begin and the registered still image file will be converted to a format that can be played by the Silex device.

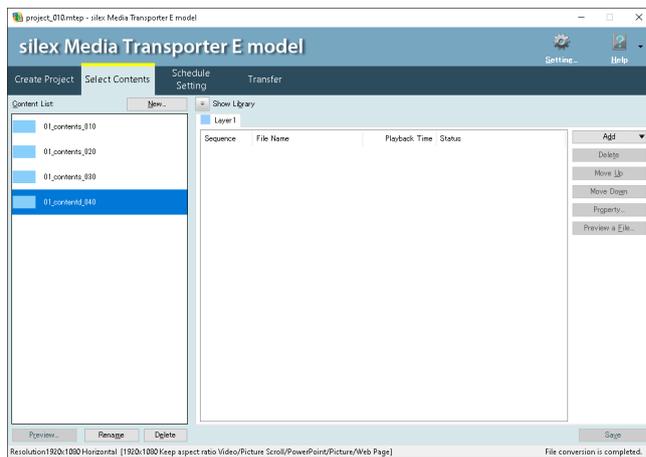
**Note**

- Up to 1000 still image files can be registered.
- The progress of data conversion is displayed at the bottom right of silex Media Transporter E model.
- If **Enable background conversion** is not checked at the conversion setting, conversion will run when the transfer is started. For details on the conversion setting, refer to **5-2. Setting Change**.

Adding Web pages

The following explains how to add a Web page as a still image file.

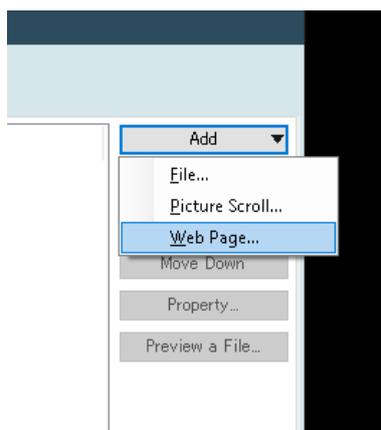
1. Select the content to edit from the content list.



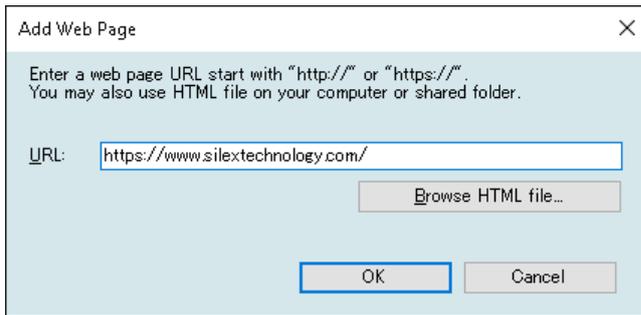
2. Follow one of the following methods to add the Web page to the playlist.

Method 1

- 1) Click **Add** and select **Web Page ...** from the context menu.



2) The Web page addition screen appears. Enter the URL and click **OK**.

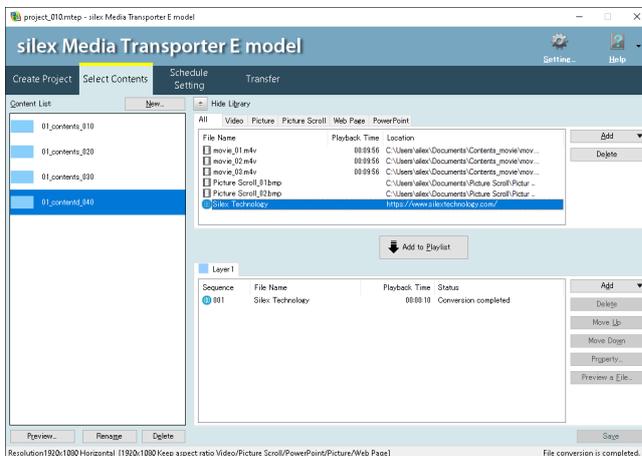


Note

- Enter the URL of the Web page that starts with " **http: //** " or " **https: //** ".
- It is also possible to specify the HTML files saved on your PC or shared folder.

Method 2

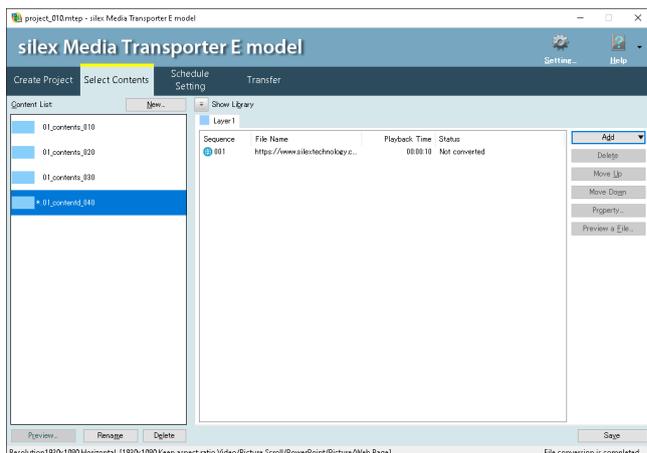
When the Web page is registered to the content, it will also be registered to the library. Click **Show Library** to show the library.



The Web page can be registered to the playlist by the following methods.

- Select the URL of the Web page from the library and click **Add to Playlist**.
- From the library, drag and drop the URL of the Web page to the layer.

3. The selected URL of the Web page is displayed in the playlist.



[Preview a File] button

Select the URL of the Web page that you have added, and click **Preview a File** to show the preview.

- Web page
Displays the Web page in PictureBox.

[Property] button

Select the URL of the Web page that you have added, and click **Properties** to show the properties.

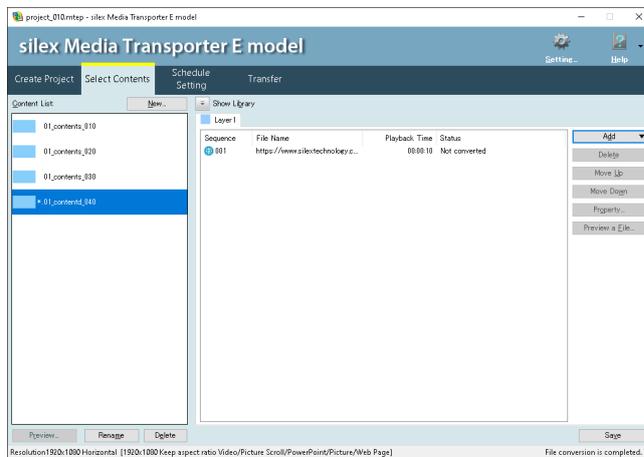
[Move Up] button / **[Move Down]** button

Select the URL of the Web page that you have added, and click **Move Up** or **Move Down** to change the order of the Web pages.

[Delete] button

Select the URL of the Web page that you have added, and click **Delete** to delete it.

4. Repeat the steps 2-3 to register the URL of the Web page.
When the registration is completed, click **Save**.

**Note**

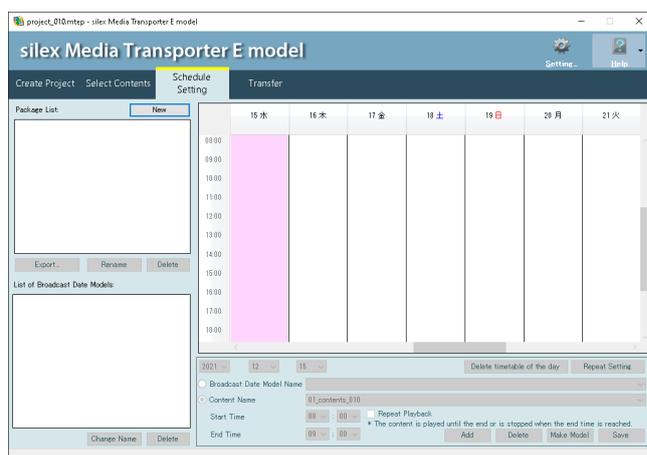
- Up to 1000 Web pages (URLs) can be registered.
- When **Save** is clicked, the data conversion begins and the registered Web page is converted to a format that can be played by the Silex device. The progress of data conversion is displayed at the bottom right of silex Media Transporter E model.

4-4. Creating Package

This section describes how to register the content to a package using the schedule setting screen.

Creating a new package

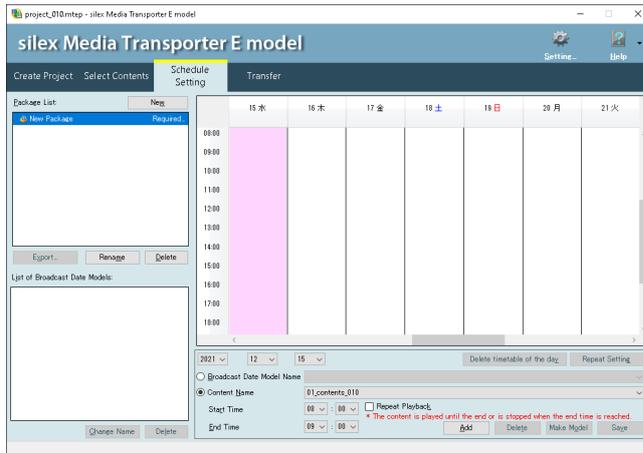
1. Click the **Schedule Setting** tab.
2. The schedule setting screen appears. Click **New**.



Note

- The package can also be created by right-clicking on the package list and selecting **New**.

3. A new package is added to the package list. Rename it and press ENTER.



When changing a name of the registered package

Select the package you want to rename from the package list, click **Rename** to rename.

When deleting the registered package

Select the package to delete from the package list and click **Delete**.

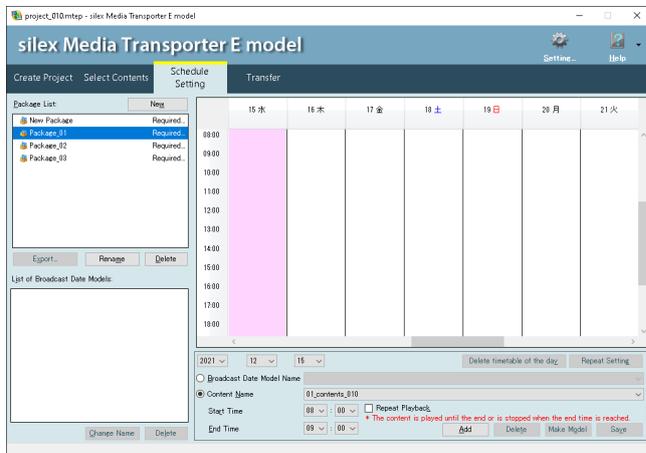


Note

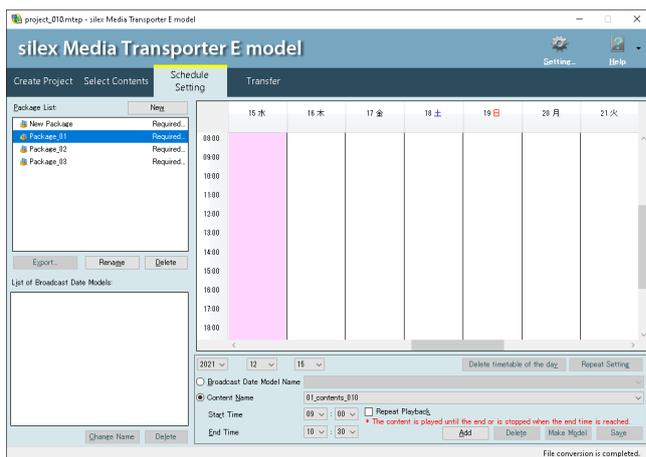
- Up to 100 packages can be created.

Registering a content to calendar

1. Select the package to edit from the package list.

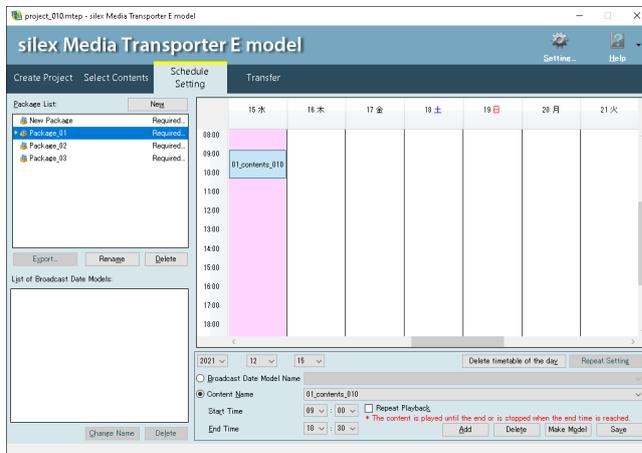


2. Configure the following settings at the schedule setting area and click **Add**.
 - (1) Specify the broadcast date (year/month/date).
 - (2) Select the content to register from **Content Name**.
 - (3) Specify **Start Time** (hour/minute) and **End Time** (hour/minute).



3. The added content is registered to the specified date and time, and is displayed in the timeline list. Repeat the step 2 to register the contents.

When the package is completed, click **Save**.



When deleting the registered content

Select the registered content and click **Delete** to delete.

When deleting the entire schedule of the day

Select the broadcast date and click **Delete timetable of the day** to delete all contents of the day.



Note

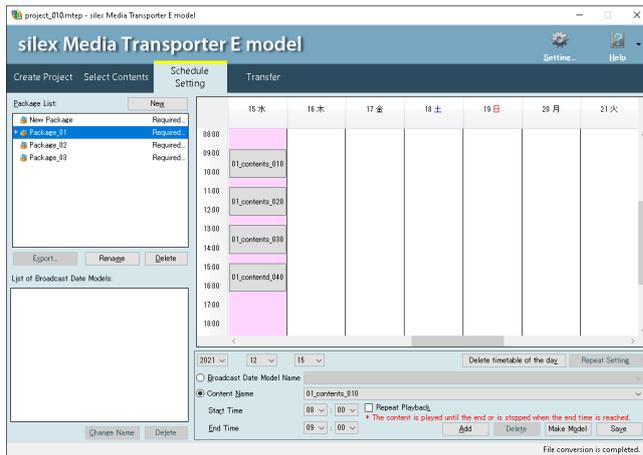
- Up to 288 timelines can be created.

Registering content for each day of the week using the broadcast date model

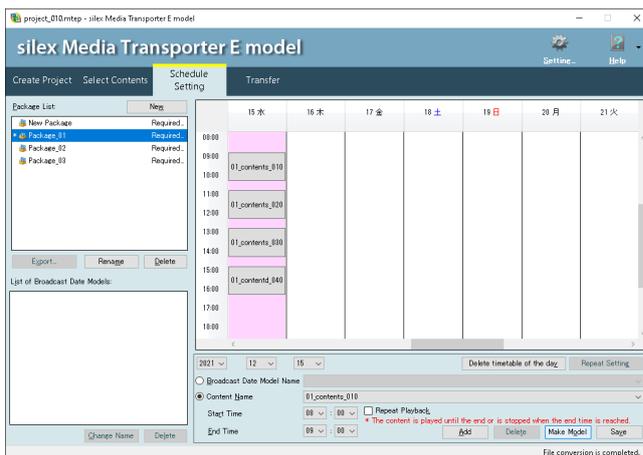
Make a model of broadcast date and register it for each day of the week.

How to register a broadcast date model:

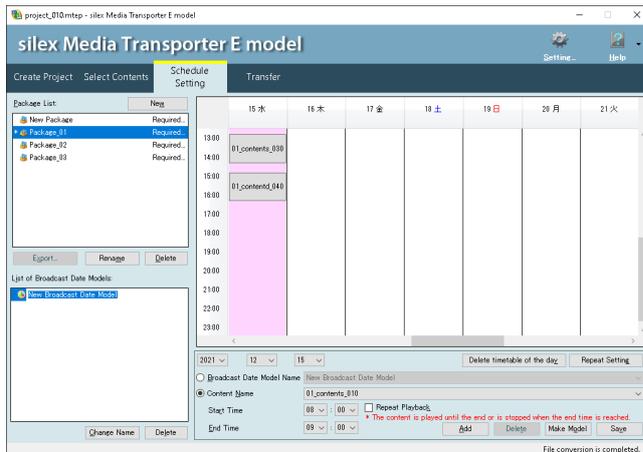
1. Select the package to edit from the package list.



2. In the schedule setting area, select the broadcast date you want to make a model with and click **Make Model**.



3. A new broadcast date model is added to the list. Enter a name and press ENTER.



When changing the name of the registered broadcast date model

Select the broadcast date model you want to rename from the list, and click **Change Name**.

When deleting the registered broadcast date model

Select the broadcast date model to delete from the list and click **Delete**.

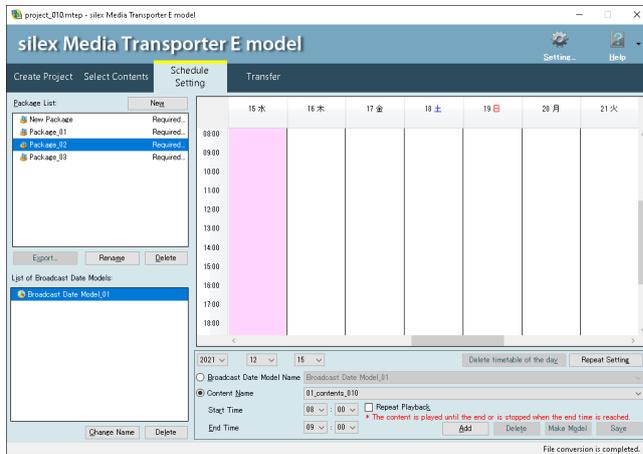


Note

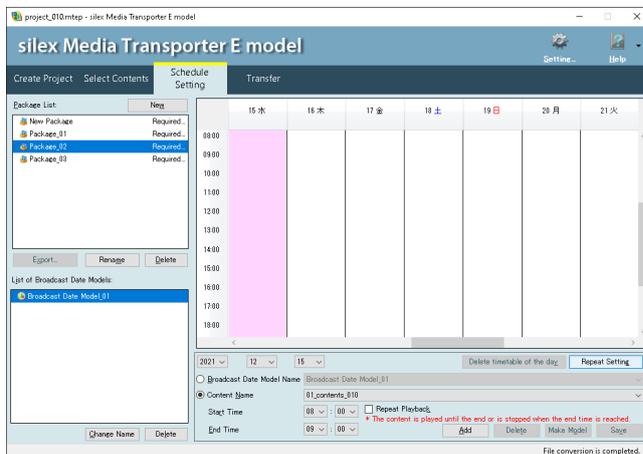
- Up to 366 broadcast date models can be created.

How to register contents using a broadcast date model:

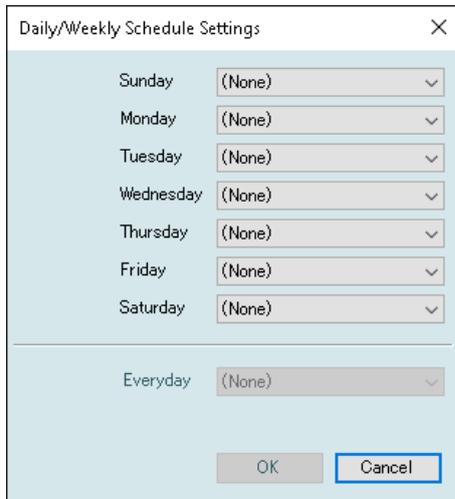
1. Select the package to edit from the package list.



2. Click **Repeat Setting** in the scheduling area.



3. The daily/weekly schedule setting screen appears. Select the broadcast date model for each day of the week and click **OK**.



Daily/Weekly Schedule Settings

Sunday (None) ▾

Monday (None) ▾

Tuesday (None) ▾

Wednesday (None) ▾

Thursday (None) ▾

Friday (None) ▾

Saturday (None) ▾

Everyday (None) ▾

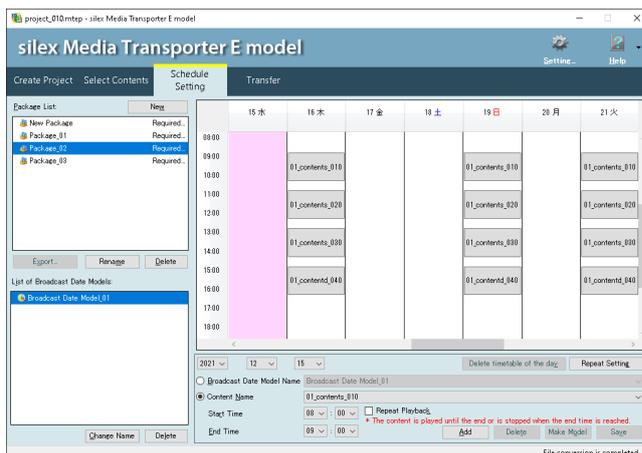
OK Cancel



- **Everyday** is always disabled.

4. The content of the selected broadcast date model is registered, and is displayed on the specified day of the week.

Once applied, the repeat setting will continue until the end of the year.



project_010mtsp - silix Media Transporter E model

silix Media Transporter E model

Create Project Select Contents Schedule Setting Transfer

Package List

- New Package Required...
- Package_01 Required...
- Package_02 Required...
- Package_03 Required...

Export... Package Delete

List of Broadcast Date Models

- Broadcast Date Model 01

Change Name Delete

	15 水	16 木	17 金	18 土	19 日	20 月	21 火
0800					01_contents_010		01_contents_010
0900							01_contents_010
1000							01_contents_020
1100					01_contents_020		01_contents_020
1200							01_contents_020
1300					01_contents_030		01_contents_030
1400							01_contents_030
1500					01_contents_040		01_contents_040
1600							01_contents_040
1700							
1800							

2021 12 15 Delete timetable of the day Repeat Setting

Broadcast Date Model Name Broadcast Date Model 01

Content Name 01_contents_010

Start Time 09 : 00 Repeat Playback

End Time 09 : 00 * The content is played until the end or is stopped when the end time is reached.

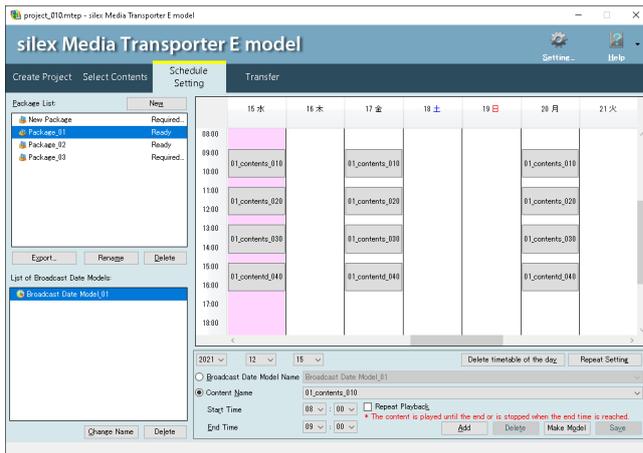
Add Delete Make Model Save

File conversion is completed.

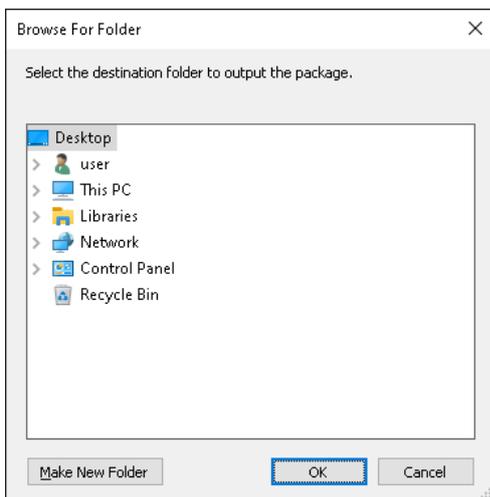
Saving the package in a USB thumb drive and inserting it to the Silex device

The package can be saved into a USB thumb drive. By inserting the USB thumb drive into the Silex device, the data content can be played or transferred.

1. Click the **Schedule Setting** tab, select the target package from the list, and click **Export** to save it into the USB thumb drive.



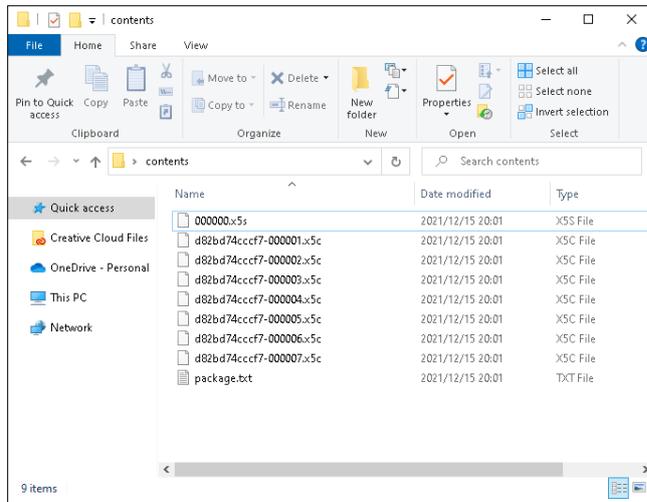
2. Select the folder (USB thumb drive) to which the package is saved and click **OK**.



Note

- It is possible to specify any folders for saving destination.

3. The “**contents**” folder is created in the specified folder (USB thumb drive) and the data is saved on it.



4. Insert the USB thumb drive into the Silex device.



Note

- For detailed specifications of the Silex device when the USB thumb drive is connected, refer to the operating manual of that device.

4-5. Transferring Package to Silex Device

The following describes how to distribute the created package to the Silex device using the transfer screen or the schedule setting screen.



Note

- Before the distribution, all the contents of the package will be converted to a data format that can be played on the Silex device.

Adding a Silex device to the device list

The Silex device must be registered to the device list in advance.



TIP

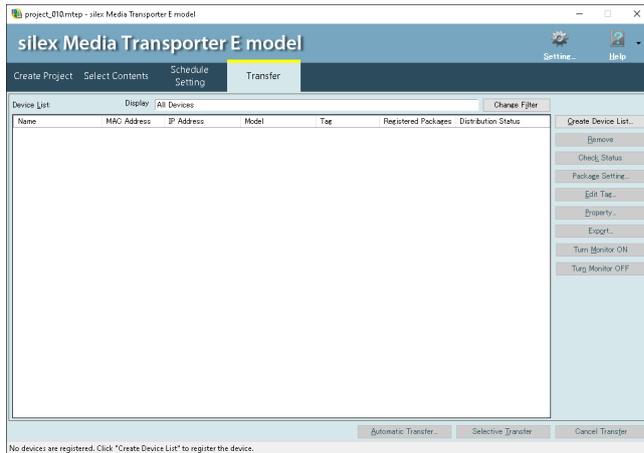
- In order to distribute the package to Silex devices over the network, the following conditions must be met.
 1. The PC (at which silex Media Transporter E model is running) is connected to the network.
 2. The Silex device is correctly turned on.
 3. The Silex device is connected to the network and has a valid setting to allow communication with silex Media Transporter E model.
 4. A storage media (*1) is inserted to the Silex device, and it has enough disk space to store the package data.
 - (*1) The storage media will differ depending on each Silex device. For details, see the operating manual for that device.

How to add Silex devices using automatic search function:

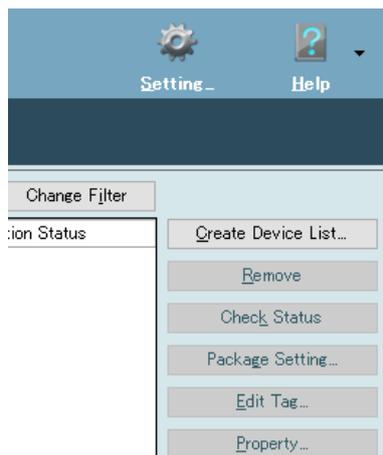
If the Silex device and the PC (at which silex Media Transporter E model is running) are connected to the same network, the Silex device can be added using the automatic search function.

1. Click the **Transfer** tab.

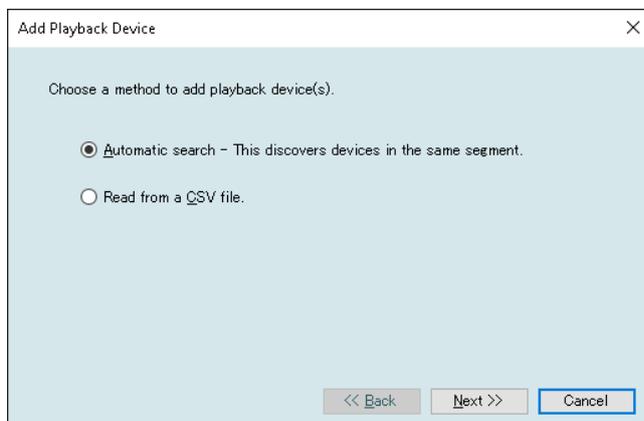
2. The transfer screen appears.



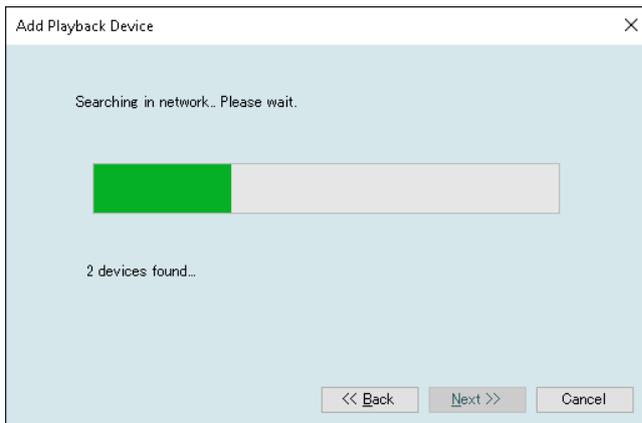
3. Click **Create Device List**.



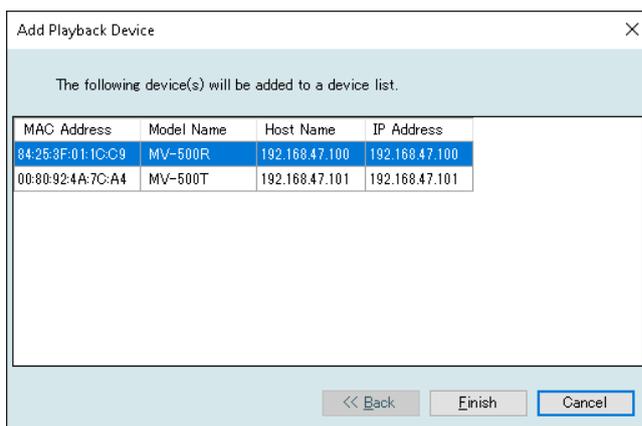
4. Select **Automatic search** and click **Next**.



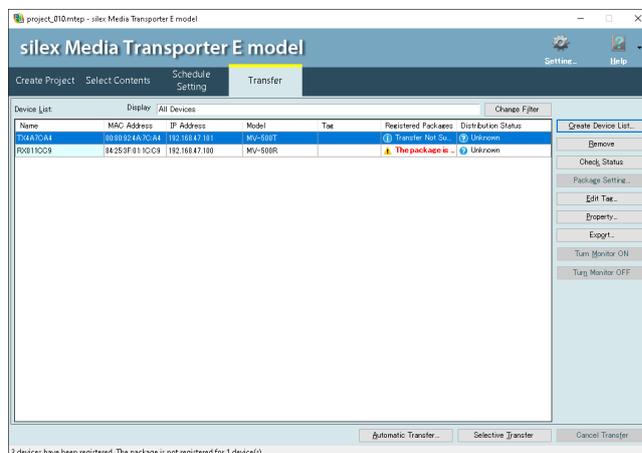
5. The device search begins.



6. When the device search is completed, click **Finish**.



7. The discovered device is added to the device list.



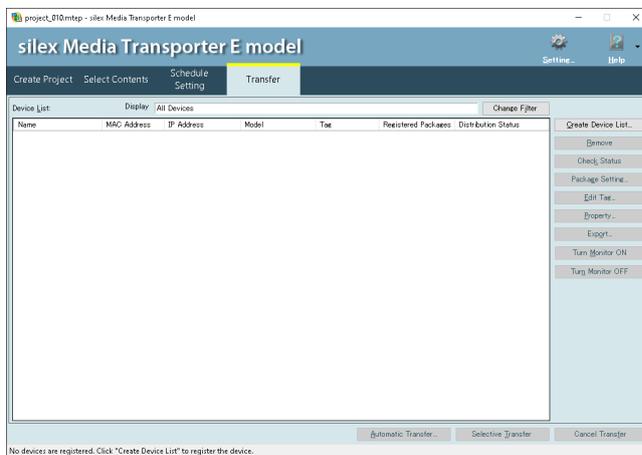
How to import the Silex device using a CSV file:

The Silex device can be added by importing the CSV file of it.

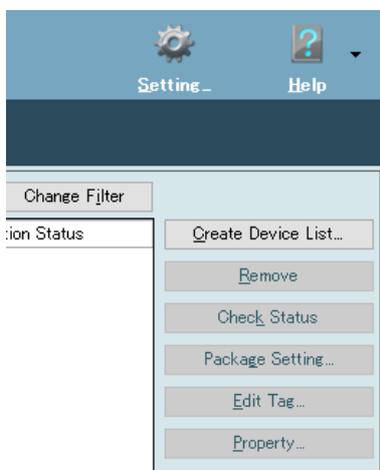
For details on how to create a CSV file, refer to **Creating a CSV file of the Silex devices of 5-1. Other Functions.**

1. Click the **Transfer** tab.

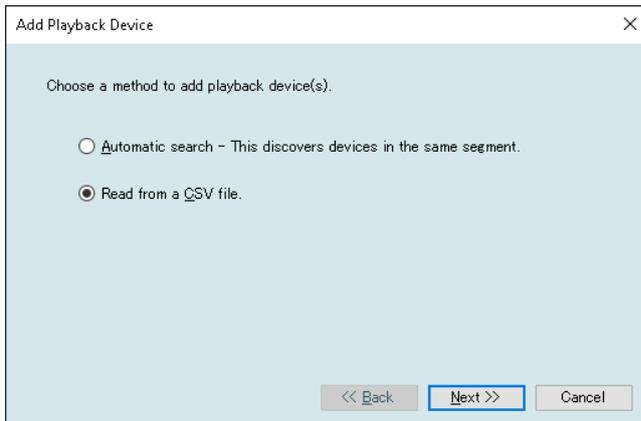
2. The transfer screen appears.



3. Click **Create Device List**.



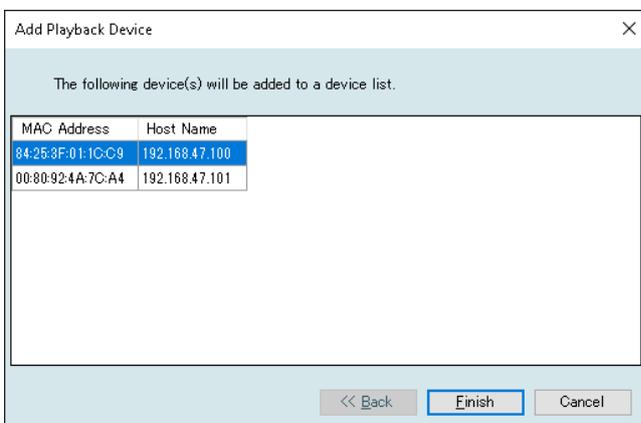
4. Select Read from a CSV and click Next.



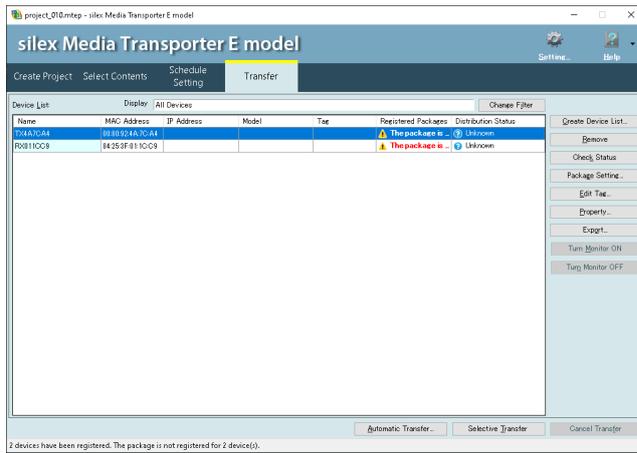
5. Click Browse, open the CSV file that contains the device list, and click Next.



6. The import result is displayed. Click Finish.

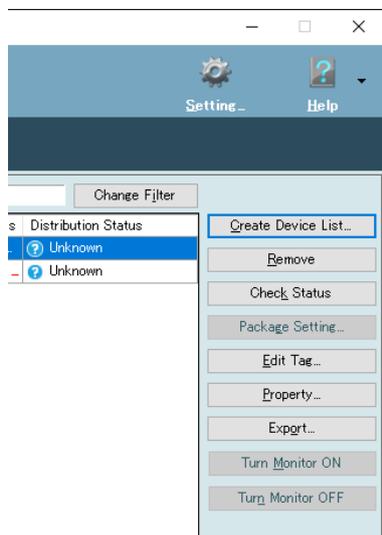


7. The imported device is displayed in the device list.



Buttons on the transfer screen

The following describes the function of each button on the right side of the device list.



[Remove] button

Select the Silex device from the list and click **Remove** to remove.

[Check Status] button

Select the Silex device from the list and click **Check Status** to check the status of the node and update the distribution status.

[Package Setting] button

Assign the package to the Silex device selected from the list.

[Edit Tag] button

Edit the tag and select the tag to assign for the Silex device selected from the list.

For how to edit and create the tag, refer to **Narrowing down the Silex devices to display by adding a tag to them** of 5-1. Other Functions.

[Property] button

Select the Silex device from the list and click **Property** to display the property screen.

[Export] button

Output the Silex device information to a CSV file.

For details on how to create a CSV file, refer to **Creating a CSV file of the Silex devices of 5-1. Other Functions.**

[Turn Monitor ON] button

Turn on the monitor connected to the Silex device selected from the list.

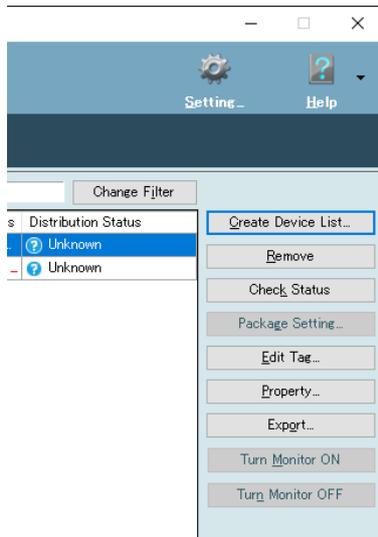
[Turn Monitor OFF] button

Turns off the monitor connected to the Silex device selected from the list.

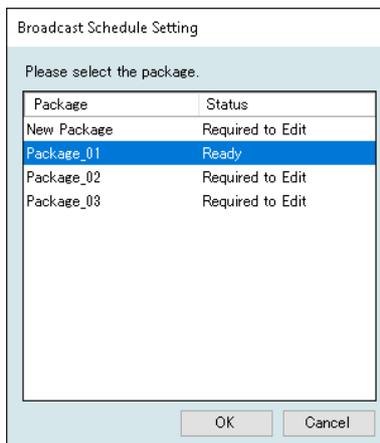
Transferring data to the Silex device

How to prepare for data transfer:

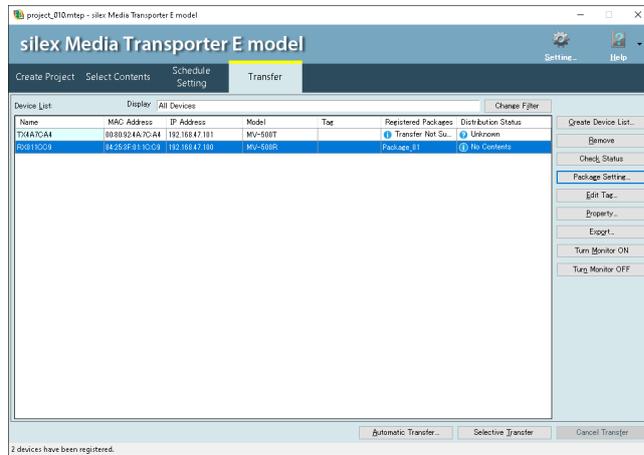
1. Select the Silex device to which the data is transferred, and click **Package Setting**.



2. Select the package to transfer and click **OK**.



- When the package name is displayed under **Registered Packages** in the device list, the transfer is ready.

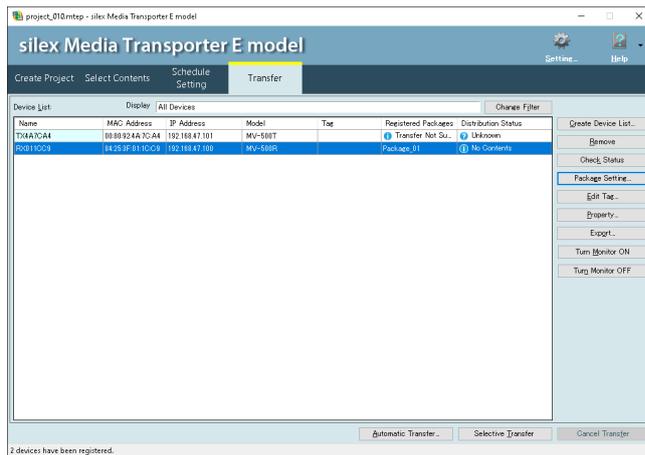


Automatic transfer:

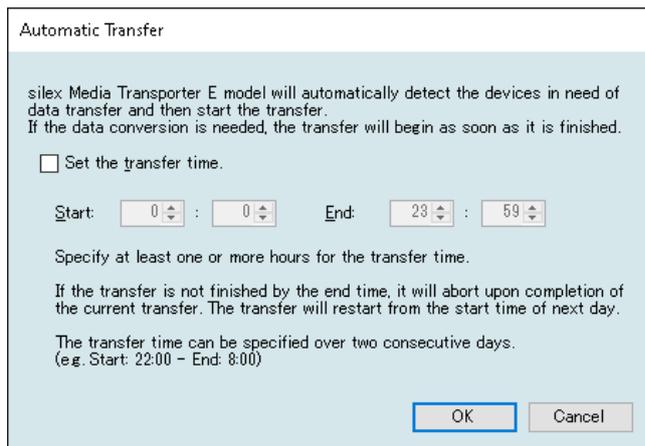
The devices in need of data transfer are automatically identified, and the transfer is executed.

It is also possible to specify the time to transfer.

1. Click **Automatic Transfer** in the transfer screen.



2. Click **OK** to transfer now. To specify the transfer time, check **Set the transfer time**, set the start time and end time, and click **OK**.

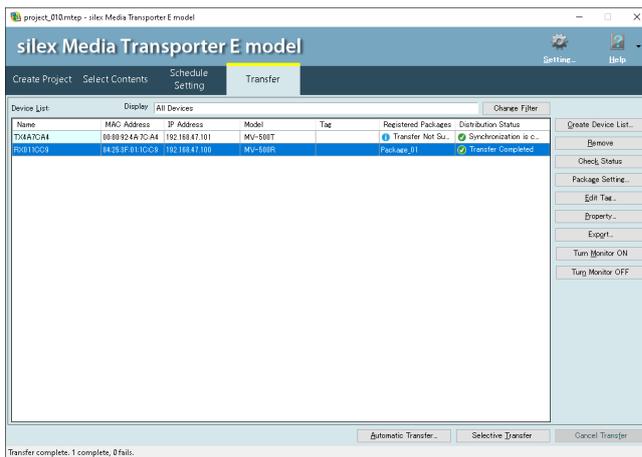


Name	Details	Default
Set the transfer time	Check this to transfer at the specified time.	OFF
Start	Set the start time for automatic transfer.	00:00
End	Set the end time for automatic transfer.	23:59

**TIP**

- When **Set the transfer time** is not checked, automatic transfer will start immediately.
- When specifying the transfer time, keep at least 1 hour between the start time and end time.
- If the transfer time is specified and the end time for transfer is reached during the transfer, the subsequent transfer process will be cancelled. However, ongoing transfer will continue until it is completed.

3. When **Transfer Completed** is displayed for the distribution status, the transfer is complete.

**Note**

- If a password is set to the Silex device, enter the password in the login screen. The entered password will be checked with all the target devices, and they will be removed from the list once the login is successfully completed.

Login

To continue, you need to login.
Target devices:

Name	MAC Address	Host Name
🔒 RX011CC9	84:25:3F:01:1C:C9	192.168.47.100

Login information

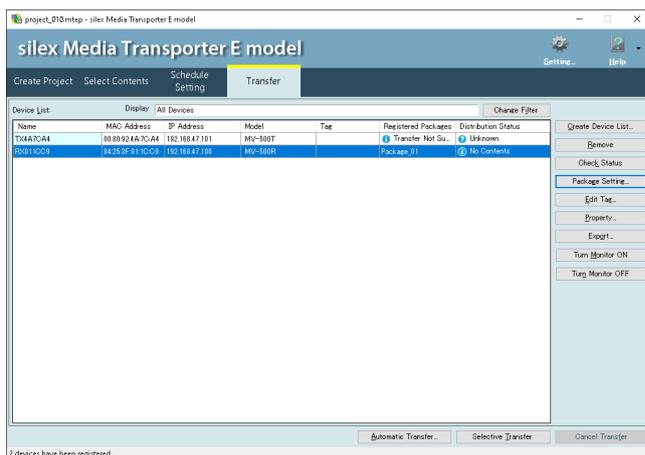
Password:

Save password

Selective transfer:

The user can manually select the devices to which the data is transferred. Multiple units can be selected for transfer.

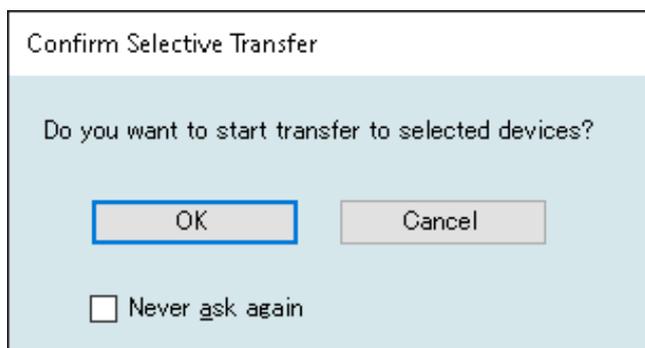
1. From the device list on the transfer screen, select the device to which the data is transferred, and click **Selective Transfer**.



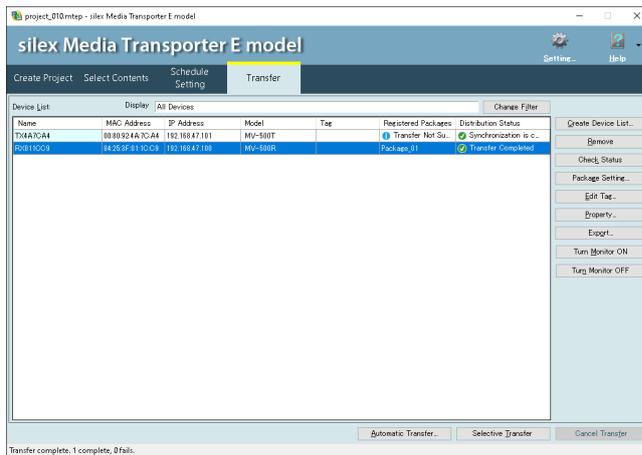
Note

- To select multiple devices, click them one by one while holding down the **Ctrl** key.

2. When the confirmation message appears, click **OK**.



3. When **Transfer Completed** is displayed for the distribution status, the transfer is complete.



Note

- If a password is set to the Silex device, enter the password in the login screen. The entered password will be checked with all the target devices, and they will be removed from the list once the login is successfully completed.

Login

To continue, you need to login.
Target devices:

Name	MAC Address	Host Name
🔒 RX011CC9	84:25:3F:01:1C:C9	192.168.47.100

Login information

Password:

Save password

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5. Other Functions

This chapter describes each function of silex Media Transporter E model.

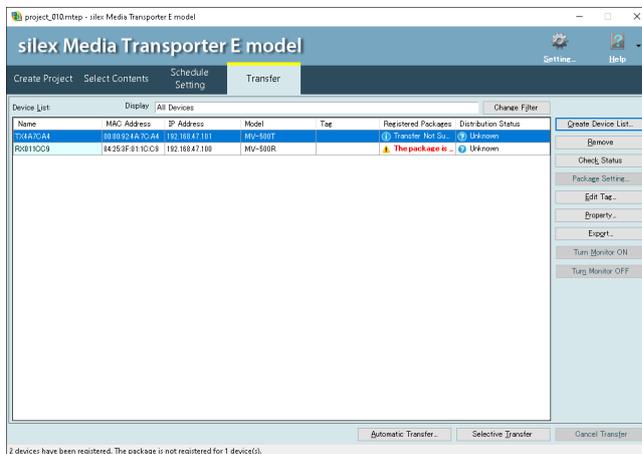
5-1. Other Functions

Narrowing down the Silex devices to display by adding a tag to them

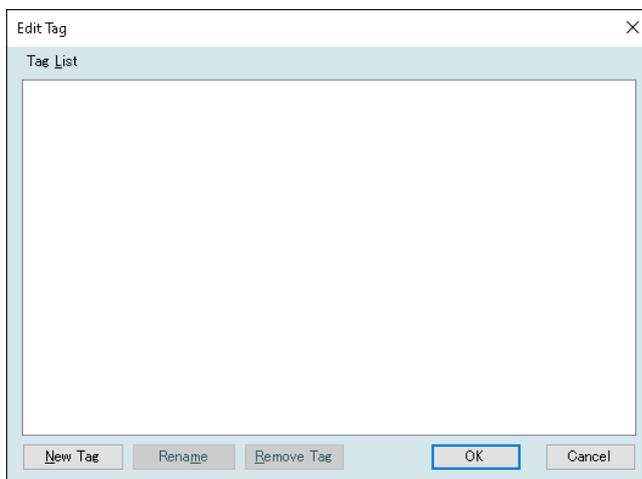
Filter the devices to display in the list by registering a tag to them.

How to add a tag to the Silex device:

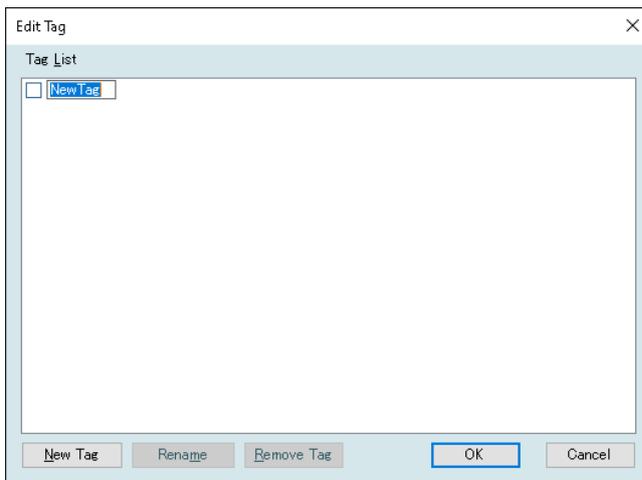
1. Select the Silex device to register the tag from the list and click **Edit Tag**.



2. When the tag list appears, click **New Tag**.



3. A new tag is added to the tag list. Enter the name and press ENTER.



When changing the name of the registered tag

Select the tag to rename from the list, click **Rename**.

When deleting the registered tag

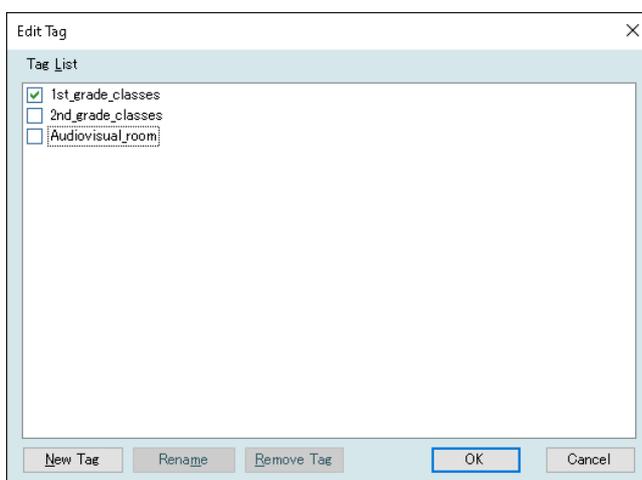
Select the tag to delete from the list and click **Remove Tag**.



TIP

- A tag is a character string excluding some symbols (space, comma (,), single quote ('), double quote (")).
- A tag is a string with 1-64 characters.

4. Check the tag to register and click **OK**.

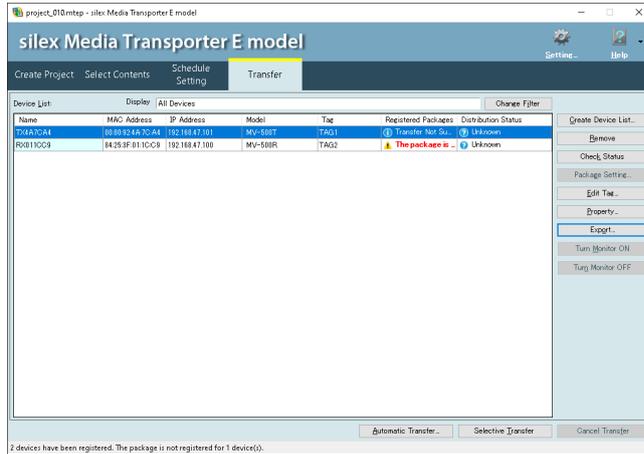




Note

- Up to 100 tags can be created.
- Multiple tags can be registered for one device.

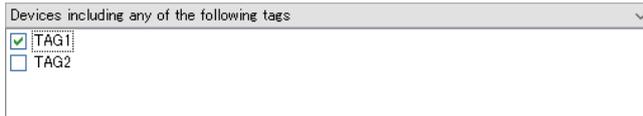
5. Repeat the steps 1-4 to register the tag to all Silex devices.



How to narrow down the Silex devices to display:

Narrow down the devices to display in the list by specifying the conditions from the combo box.

1. Click **Change Filter** and specify the display conditions from the combo box.



All Devices

Shows all device information.

Devices including any of the following tags

Displays the devices for which any one of the specified tags is set.

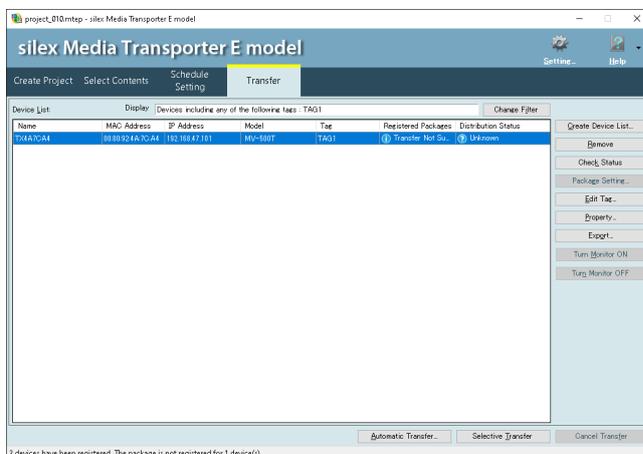
Devices including all of following tags

Shows the devices for which all the specified tags are set.

Not Tagged Devices

Displays the devices for which the tags are not set.

2. The list shows only the devices that meet the conditions.



Creating a CSV file of the Silex devices

Create a CSV file of the device list to specify when the Silex devices are imported by reading it.

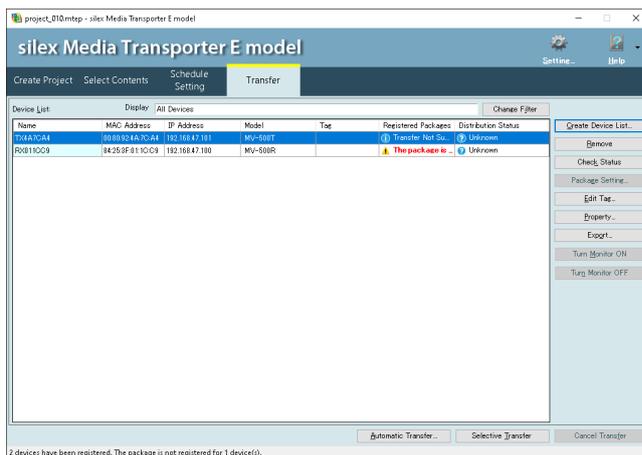


Note

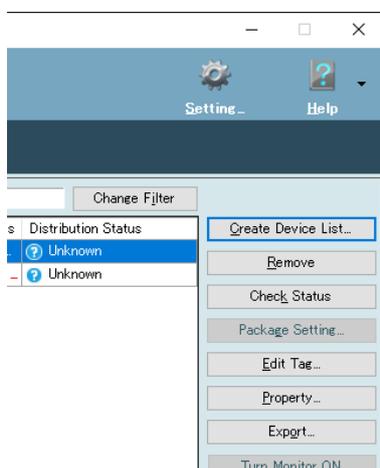
- For details on how to add the Silex devices to the device list by importing the CSV file, refer to **How to import the Silex device using a CSV file of 4-5. Transferring Package to Silex Device.**

How to create a CSV file:

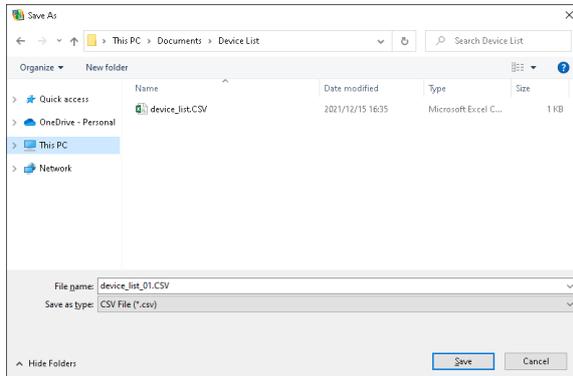
1. Click the **Transfer** tab.
2. The transfer screen appears.



3. Click **Export**.



4. Specify the folder to save the file, and the file name, and click **Save**.



5. The CSV file will be saved in the specified folder in the format below.

CSV file format

"MAC address", "host name or IP address", "device name", "tag name"

How to create a CSV file using Notepad or Microsoft Excel:

For the Silex devices to add, create a CSV file by editing the format below using Notepad or Microsoft Excel, which is the standard Windows application.

CSV file format

"MAC address", "host name or IP address", "device name", "tag name"

When using Microsoft Excel

	A	B	C	D	E
1	# MAC Address	Host name or IP Address	Name of Device	Tags	
2	84253F010203	172.25.72.123	RX010203	TAG2	
3	84253F010204	172.25.72.124	TX010204	TAG1	
4					
5					
6					
7					

When using Notepad

```
device_list_01.CSV - Notepad
File Edit Format View Help
# MAC Address, Host name or IP Address, Name of Device, Tags
84253F011CC9, 192.168.47.100, RX011CC9,
0080924A7CA4, 192.168.47.101, TX4A7CA4,
Ln 1, Col 1 100% Windows (CRLF) UTF-8 with BOM
```

 **TIP** • Each item must be separated by comma (,).

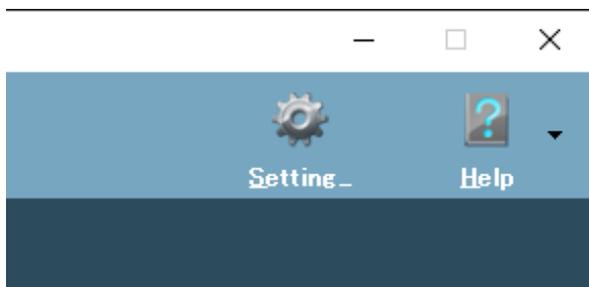
5-2. Setting Change

The following describes the **Setting** screen.

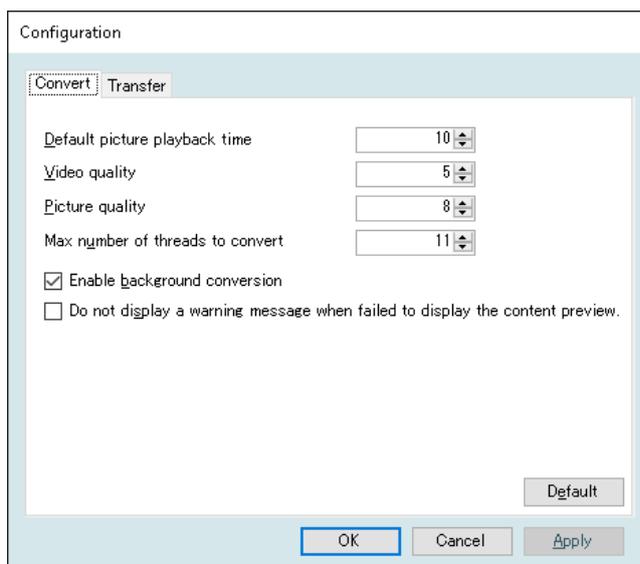
Conversion setting

Set the conversion quality and the maximum number of conversion threads.

1. Click **Setting**.



2. Click **Convert** and configure each setting.



Name	Description	Default
Default picture playback time	Set the default time for displaying a still image and for switching a PowerPoint slide.	10
Video quality	Set the conversion quality for video, still image scrolling, and PowerPoint. Setting a higher number will make the image quality higher and the file size larger.	5
Picture quality	Set the conversion quality for still images. Setting a higher number will make the image quality higher and the file size larger.	8
Max number of threads to convert	Sets the maximum number of threads to use for conversion process.	(*1)
Enable background conversion	When the checkbox is on, the conversion starts when Save is clicked on the content screen. When the checkbox is off, the conversion starts immediately before the transfer.	on
Do not display a warning message when failed to display the content preview.	Set whether to show a warning dialog to display when the content preview output fails.	off
Default	Initializes the settings.	-

(*1) The default value changes depending on the number of CPU cores in the PC.



Note

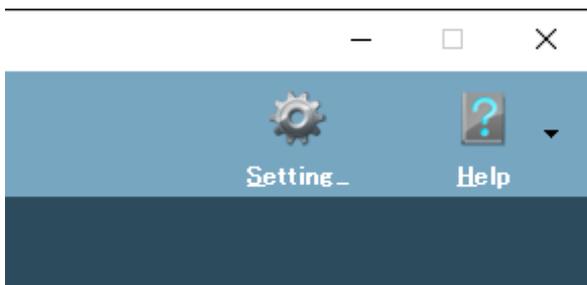
- Set the conversion quality for video and still image (1-10). Setting a higher number will make the image quality higher and the file size larger.
- Depending on the file used, a "**File size over**" error may occur during the conversion.
- If an error occurs, set a smaller value for conversion quality or reduce the resolution for the original image.
- The conversion quality of the video and still image will be applied for upcoming conversion. To change the quality of the files converted in the past, select the file on the content screen and select **Reconvert** from the right-click menu.

3. Click **OK** when the setting is completed.

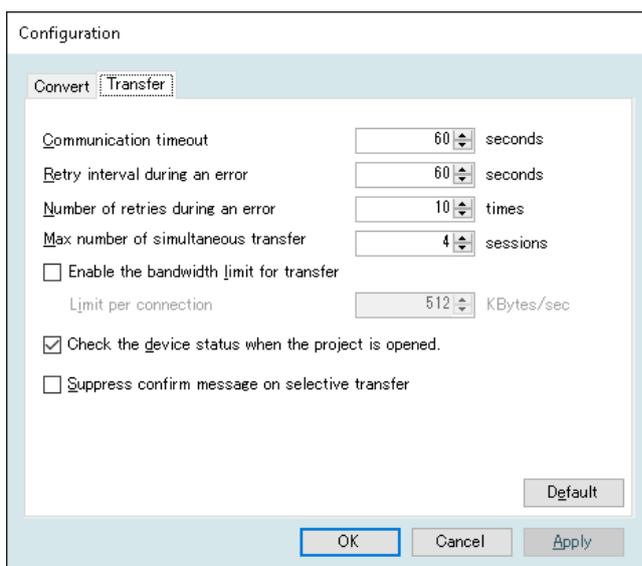
Transfer setting

Set the number of transfer retries and timeouts.

1. Click **Setting**.



2. Click **Transfer** and configure each setting.



Name	Description	Default
Communication timeout	Set the timeout period for when a response from the destination device is lost during data transfer.	60
Retry interval during an error	Set a retry interval for when the transfer fails.	60
Number of retries during an error	If the transfer fails, the retry is repeated as many times as specified. The retry will end when the transfer is successfully completed or when the retry is repeated as many times as specified.	10

Name	Description	Default
Max number of simultaneous transfer	Set the number of devices to which the data can be transferred at a time.	4
Enable the bandwidth limit for transfer	Set the communication band limit (on/off).	off
Limit per connection	The use of bandwidth per session is limited to this value.	512
Check the device status when the project is opened.	Set whether to check the device status or not (on/off).	on
Suppress confirm message on selective transfer	Set whether to show a confirmation message during the selective transfer (on/off).	off
Default	Initializes the settings.	-

3. Click **OK** when the setting is completed.

6. Status Message List

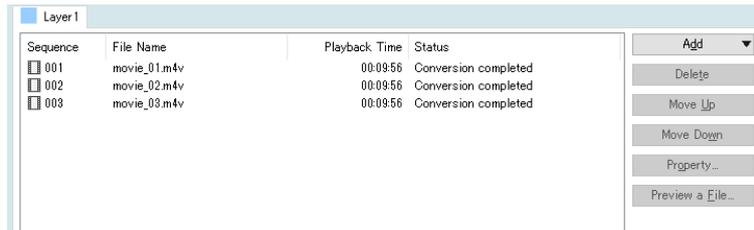
This chapter describes conversion status messages, package status messages, and distribution status messages.

Before you contact the Customer Support Center, please write down the corresponding status message to enable support to be provided as smoothly as possible.

6-1. Content Selection Screen

List of conversion status messages

The following is a list of the messages displayed under "**Status**" in the **Playlist** of the **Select Contents** screen. The solution for each status is also described.



Message	Condition/Corrective Procedure (Error Only)				
Not converted	The data is registered to the playlist but not converted yet. (* 1)				
Conversion completed	The conversion process is completed successfully. (*1)				
Convert the source file again as it has been updated.	The source file has been updated after the last conversion. Convert the source file again. (*1)				
The conversion source is not found.	The conversion source is not found. It has been moved, renamed, or deleted. (*1)				
Frame rate over	The frame rate of the video data exceeds 30 fps. Use a video with a frame rate of 30 fps or less.				
Number of incompatible audio channels	The number of audio channels is not supported. Check the following table and use the number of channels supported by the Silex device. <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>Format</th> <th>Single-layer / Multi-layer products</th> </tr> </thead> <tbody> <tr> <td>The number of channels</td> <td>1 (monaural) 2 (stereo)</td> </tr> </tbody> </table>	Format	Single-layer / Multi-layer products	The number of channels	1 (monaural) 2 (stereo)
Format	Single-layer / Multi-layer products				
The number of channels	1 (monaural) 2 (stereo)				
Audio sampling rate not supported	The audio sampling rate is not supported. Check the following table and use the sampling rate supported by the Silex device. <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>Format</th> <th>Single-layer / Multi-layer products</th> </tr> </thead> <tbody> <tr> <td>Sampling rate</td> <td>32kHz, 44.1kHz, 48kHz</td> </tr> </tbody> </table>	Format	Single-layer / Multi-layer products	Sampling rate	32kHz, 44.1kHz, 48kHz
Format	Single-layer / Multi-layer products				
Sampling rate	32kHz, 44.1kHz, 48kHz				
Audio sampling bits not supported	The number of audio sampling bit is not supported. Use the data with a sampling bit of 16bit.				
DRM Protected Contents	A copyright protected file cannot be imported.				
Failed to open a file.	The file might be deleted after it is registered. Check that the file exists. If you are using a network drive, check the network connection. Check the access permissions for the file or folder. If the file is in use by other software, close that software.				
No disk space	The disk space is insufficient. Move the package folder to another drive or increase the amount of free space, and then try again.				

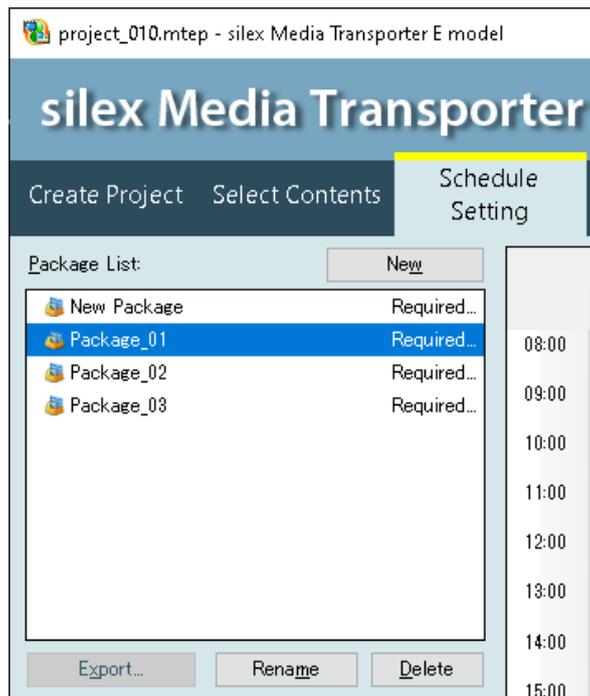
Message	Condition/Corrective Procedure (Error Only)
Not support [Error code]	Use a video file with a supported codec or a file with a supported extension. If you have installed a third-party codec pack, change the settings and then try the conversion again.
Failed [Error code]	Write down the displayed error code and then contact Customer Support Center.
* Messages other than the above	Write down the displayed error code and message, and then contact Customer Support Center.

*1: Not displayed on the file error window.

6-2. Schedule Setting Screen

List of package status messages

The following is a list of the messages displayed in the **Package List** of the **Schedule Setting** screen. The solution for each status is also described.



Message	Condition/Corrective Procedure (Error Only)
Required to Edit	The package is incomplete (e.g. there is an empty layer in the content, or there is no schedule setting in the package). Please complete the package.
Waiting for Conversion	The registered content is not converted yet. Convert it before the transfer.
Ready	The package is created correctly and is ready for transfer.

6-3. Transfer Screen

List of the registered package status messages

The following is a list of the messages displayed under "**Registered Packages**" in the device list of the **Transfer** screen. The solution for each status is also described.

Name	MAC Address	IP Address	Model	Tag	Registered Packages	Distribution Status
TX4A7CA4	00:80:92:4A:7C:A4	192.168.47.101	MV-500T		Transfer Not Su...	Unknown
RX011CC9	84:25:3F:01:1C:C9	192.168.47.100	MV-500R		The package is ...	Unknown

Message	Condition/Corrective Procedure (Error Only)
Package Name	The package is registered to the Silex device.
The package is not registered.	The package is not registered to the Silex device. Please set the package from the schedule setting screen.
Transfer Not Supported	This device does not support the content transfer.

List of distribution status messages

The following is a list of the messages displayed under "**Distribution Status**" in the device list of the **Transfer** screen. The solution for each status is also described.

Name	MAC Address	IP Address	Model	Tag	Registered Packages	Distribution Status
TX4A7CA4	00:80:92:4A:7C:A4	192.168.47.101	MV-500T		ⓘ Transfer Not Su...	⊕ Unknown
RX011CC9	84:25:3F:01:10:C9	192.168.47.100	MV-500R		⚠ The package is ...	⊕ Unknown

Message	Condition/Corrective Procedure (Error Only)
Unknown	The Silex device is registered, but the status is not confirmed yet. Click the status check button or perform a transfer to get the latest status.
Transfer Completed	The transfer of the registered content package is completed.
Synchronization is completed	Time synchronization is completed on the Silex device that does not support content transfer.
Transfer Required	The transfer is required because the package or content has been changed/updated.
The other package has been transferred.	A package has already been transferred. To replace it, register another package and transfer it.
No Contents	The package is not transferred.
Waiting...	Time synchronization has not done on the device that does not support content transfer.
The package needs to be modified.	Since the package includes incomplete data or the content conversion has failed, the data cannot be transferred. Please fix the problem on the content selection screen or schedule setting screen.
Checking Device Status	Checking the status of the Silex device. Please wait.
Preparing Files	Preparing a file to transfer. Please wait.
Waiting for Conversion	Waiting for the content conversion process to finish. Please wait.
Synchronization in process	Time synchronization is in progress on the Silex device that does not support content transfer.
The monitor is under control.	The monitor is controlled for the Silex device that support CEC control.
Queued for Transfer	The transfer is ready but still in a waiting process as the number of simultaneous transmission sessions is exceeded or the transfer time is not reached. The transfer will start automatically when the ongoing transfer is completed or when the transfer time is reached.
Queued for Synchronization	Waiting for synchronization since the number of simultaneous transmission sessions is exceeded or the transfer time is not reached for the Silex device that does not support content transfer.

Message	Condition/Corrective Procedure (Error Only)
Waiting for Retry (Communication Error)	A communication error has occurred while checking the device status or processing the file transfer. The retry will start in the specified time. Please wait.
XXX %	Transfer is in progress. The progress is displayed (0-100%). Please wait for a while until the transfer is completed.
Wrong Password	The password does not match. Please enter the correct password and try to transfer again.
Transfer Cancelled	The transfer is canceled by the user.
Firmware Update Required	The firmware version is old and needs to be updated.
The monitor is not connected	A monitor control runs on the Silex device though a monitor is not connected to it.
No storage devices are found	A storage media is not inserted. Turn off the Silex device and insert the storage media. (*)
Storage Device IO Error	The storage media is abnormal. Turn off the Silex device, and then try removing and inserting the storage media. If it does not improve, format the storage media or replace it with another one. (*)
Not Enough Space	The package cannot be transferred because a disk space is not enough on the storage media. Delete unnecessary data on the package or use a storage media with an enough space. (*)
Communication Error	A communication error has occurred with the Silex device. Check the network connection and the device power status. The retry has performed for the specified number of times but it has not recovered.
Communication Error (USB storage in use)	(Micro SD model only) The operation is cancelled because the USB thumb drive is inserted and is in use.
Unsupported Device	IP address or host name of the unsupported device is manually specified. The single-layer/multi-layer setting does not match the project setting.

(*) A storage media varies depending on the Silex device.

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7. Uninstallation

This page describes how to uninstall (remove) silex Media Transporter E model from your PC. silex Media Transporter E model can be uninstalled using the Windows menu or the installer.

7-1. Uninstalling silex Media Transporter E model

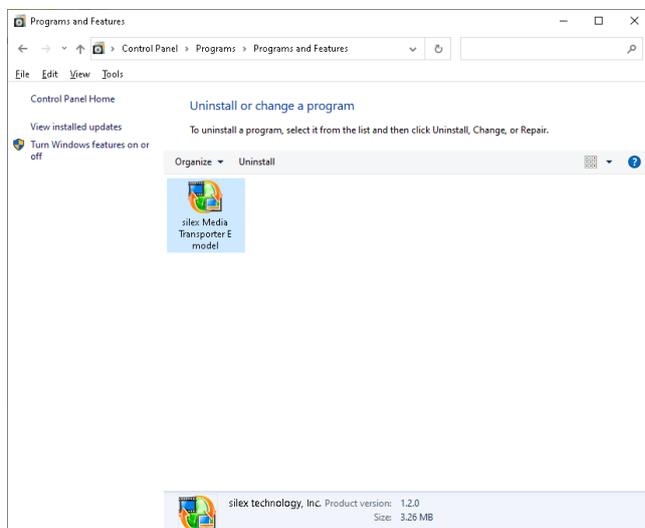
The procedure for uninstalling silex Media Transporter E model is as follows.



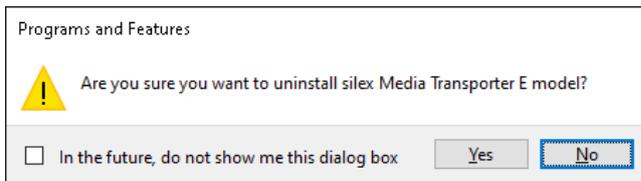
- Perform the operation as a user with administrator privileges.

Uninstall using Control Panel

1. Go to **Control Panel** and click **Uninstall a program**.
2. Select **silex Media Transporter E model** from the list and then click **Uninstall**.

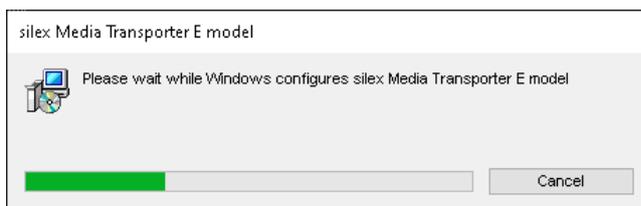


3. A confirmation message appears. Click **Yes**. The uninstallation starts.

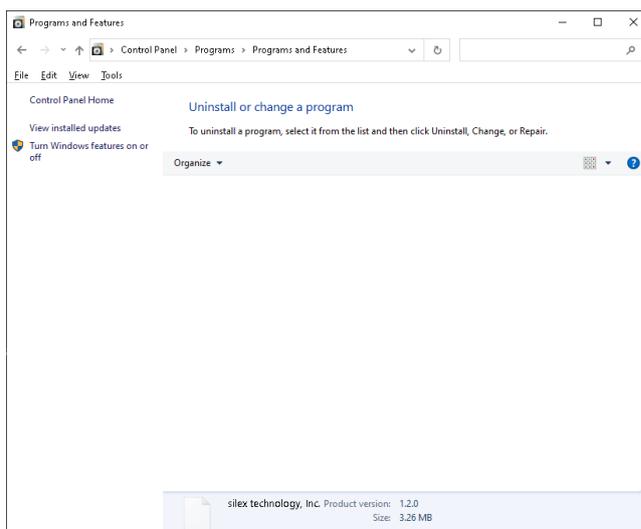


• If the User Account Control window is displayed, click **Continue, Allow** or **Yes**.

4. The uninstallation begins.



5. The uninstallation is complete when **silex Media Transporter E model** disappears from the list.



The uninstallation of silex Media Transporter E model is now finished.

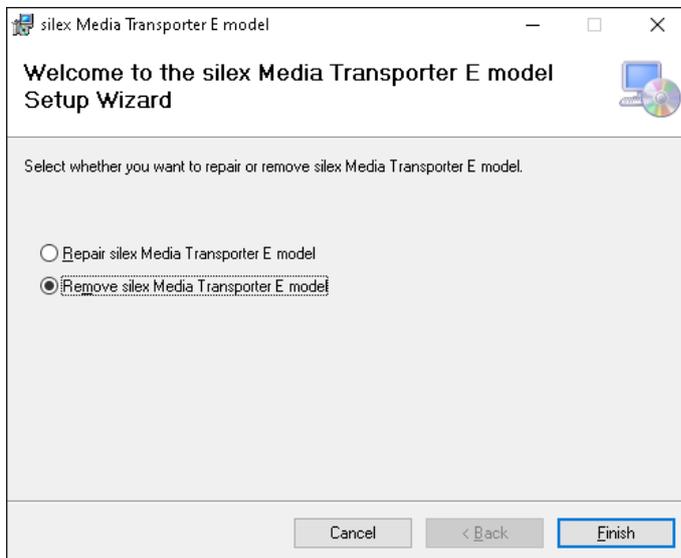
Uninstall using the installer of silex Media Transporter E model

Start the installer of silex Media Transporter E model to use for uninstallation.

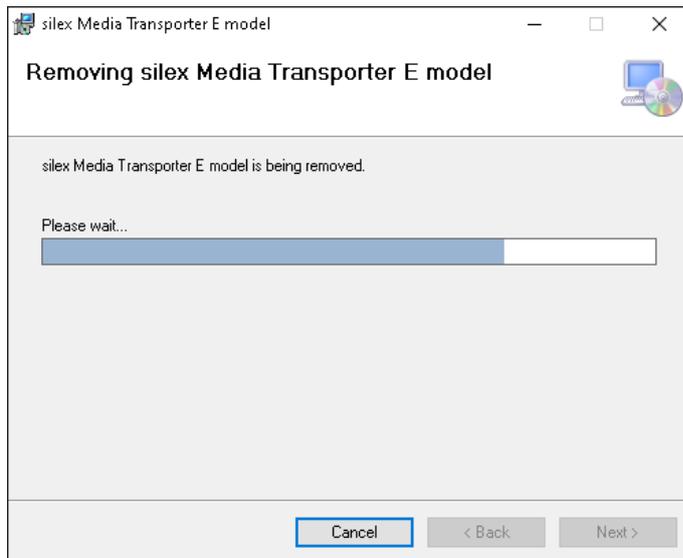
1. Double-click the installer of silex Media Transporter E model (**silexMediaTransporterEmodel-x.x.x-en.exe**) on the PC.



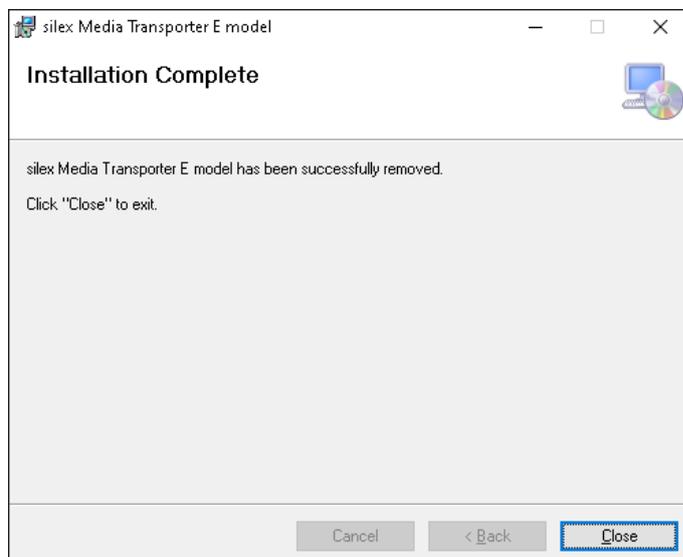
2. The welcome screen appears.
Select **Remove silex Media Transporter E model** and click **Finish**.



3. The uninstallation begins.



4. When the completion screen appears, click **Close**.



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A. Troubleshooting

This chapter provides the solutions for possible troubles you may experience when you are using silex Media Transporter E model.

A-1. Troubleshooting

The following describes the problems which may occur when installing or using silex Media Transporter E model. The solution for each problem is also described.

Audio is not played correctly (audio is choppy) after it is transferred to the Silex device.

The firmware of the Silex device may not be the latest version.	
Solution	Update the firmware to the latest version. You can download the latest version from our website (https://www.silextechnology.com/).

Video or still image cannot be converted on the content selection screen ("File size over" error occurs).

The size of the converted file is too large.	
Solution	At the conversion setting, decrease the conversion quality for Video quality and Picture quality , or set a lower resolution for the original file.

A-2. Customer Support Center

Customer support is available for any problems that you may encounter.

If you cannot find the relevant problem in this manual or on our website, or if the corrective procedure does not resolve the problem, please contact Silex Technology Customer Support.

Contact Information	
USA	support@silexamerica.com
Europe	support@silexeurope.com

**Note**

- Visit the Silex Technology's website (<https://www.silextechnology.com/>) for the latest FAQ and product information.

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